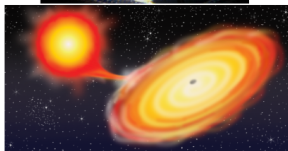
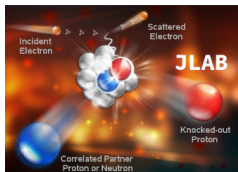
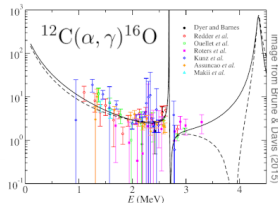
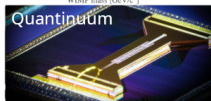
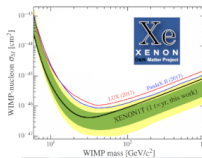
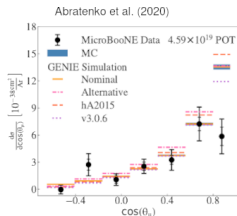


# Towards quantum simulation of nuclear reactions

Alessandro Roggero



Montpellier – 18 Nov, 2025



# The need for ab-initio many-body dynamics in NP

- $\nu$  scattering for supernovae explosion and NS cooling
- capture reactions for crust heating and nucleosynthesis
- cross sections for dark-matter discovery and neutrino physics
- transport properties of neutron star matter for X-ray emission

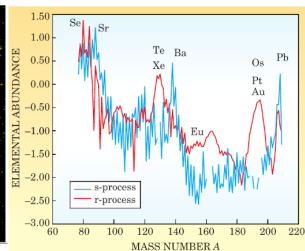
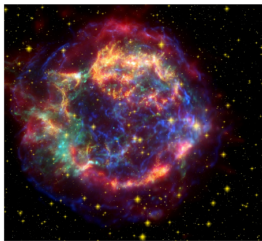
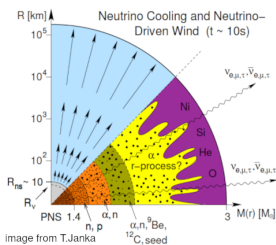


image from Cowan & Thielemann (2004)

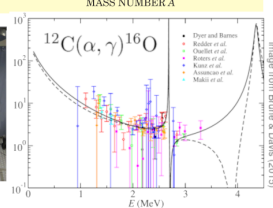
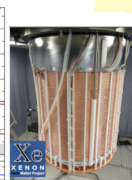
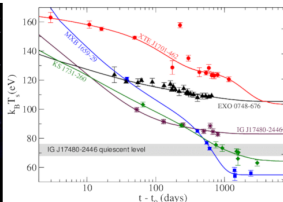
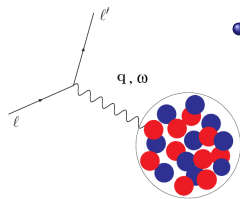


image from Brune & Davis (2015)

# Inclusive cross section and the response function

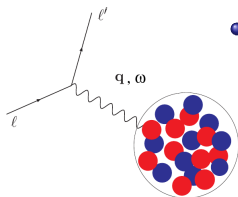


- cross section determined by the response function

$$R_O(\omega) = \sum_f \left| \langle f | \hat{O} | \Psi_0 \rangle \right|^2 \delta(\omega - E_f + E_0)$$

- excitation operator  $\hat{O}$  specifies the vertex

# Inclusive cross section and the response function



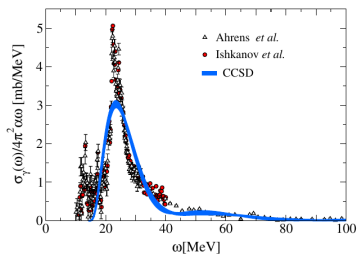
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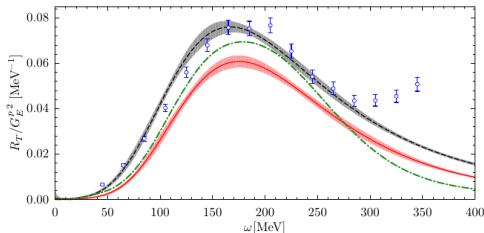
Extremely challenging classically for strongly correlated quantum systems

- dipole response of  $^{16}\text{O}$



Bacca et al. PRL(2013) **LIT+CC**

- quasi-elastic EM response of  $^{12}\text{C}$



Lovato et al. PRL(2016) **GFMC+Laplace**



# Many body dynamics with Integral Transforms

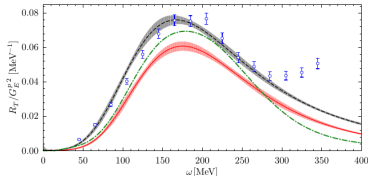
## A possible way out with integral transform techniques

Efros (1989), Carlson & Schiavilla (1992), Efros, Leidemann & Orlandini (1994)

$$T(\sigma) = \int d\omega K(\sigma, \omega) R_O(\omega) = \langle 0 | \hat{O}^\dagger K(\sigma, \hat{H} - E_0) \hat{O} | 0 \rangle$$

### Laplace

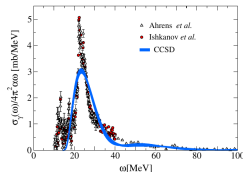
$$K(\sigma, \omega) = e^{-\sigma\omega}$$



Lovato et al. PRL(2016) **GFMC**

### Lorentz

$$K(\sigma, \omega; \Gamma) = \frac{\Gamma}{\Gamma^2 + (\sigma - \omega)^2}$$



Bacca et al. PRL(2013) **LIT+CC**

**PROBLEM:** the inversion procedure is often ill-posed, difficult to assign error bars on the reconstructed response function

# Many body dynamics with Integral Transforms II

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Fourier

$$K(\sigma, \omega) = e^{-i\sigma\omega}$$

$$T(\sigma) = \langle 0 | \hat{O}^\dagger \exp(-i\sigma(\hat{H} - E_0)) \hat{O} | 0 \rangle = \langle 0 | \hat{O}^\dagger(\sigma) \hat{O}(0) | 0 \rangle$$

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**ADVANTAGE:** if we did, we could do more than linear response!

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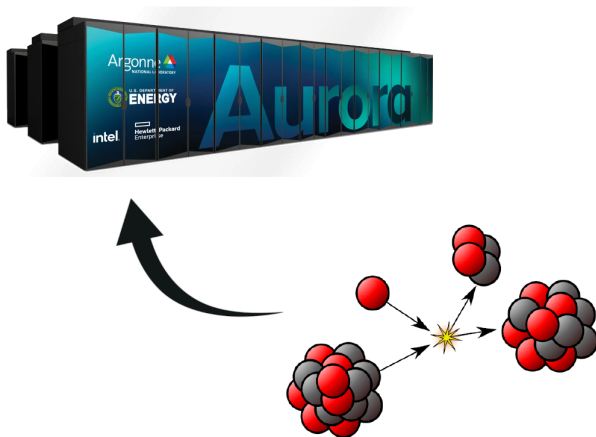
The transformation is **unitary** so the inversion is “easy”

**PROBLEM:** we don't really have efficient and unbiased **classical** methods to do time evolution for interacting many-particle systems

**ADVANTAGE:** if we did, we could do more than linear response!

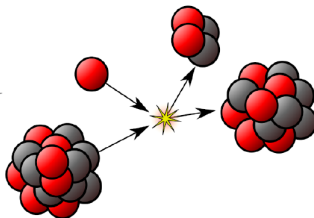
# Simulations of nuclear dynamics

## Classical simulations

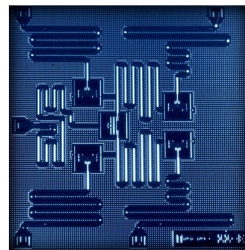


# Simulations of nuclear dynamics

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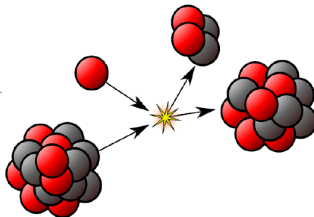
## Quantum simulations



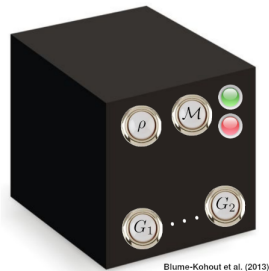
IBM

# Simulations of nuclear dynamics

## Classical simulations



## Quantum simulations



## Inclusive cross section from QC

For inclusive scattering seems reasonable to get real-time correlators

$$R_O(\omega) = \int dt e^{i\omega t} C(t) \quad \text{with} \quad C(t) = \langle \Psi_0 | O(t) O(0) | \Psi_0 \rangle$$

- Can be done “easily” using one additional qubit (Somma et al. (2001))



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Turns out it is much more convenient to compute moments

Somma(2019), AR et al.(2020), AR(2020), Rall(2020), Baroni et al.(2021), AR&Sobczyk(2022), Kiss et al.(2023)

$$M_F(t) = \langle \Psi_0 | O e^{-itH} O | \Psi_0 \rangle \qquad M_C(n) = \langle \Psi_0 | O T_n(H) O | \Psi_0 \rangle$$

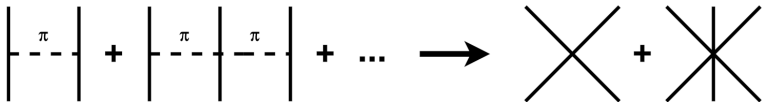
- Chebyshev Polynomials  $T_n$  appear naturally [e.g. in QSP/QSVT]

$$f(H) |\Phi\rangle = \sum_{n=0}^{\infty} c_k T_n(H) |\Phi\rangle \approx \sum_{n=0}^M c_k T_n(H) |\Phi\rangle$$

- Very popular recently for early fault-tolerant ground state energy estimation (and preparation ) [Lin & Tong (2022), Dong et al. (2022), Wan et al. (2022)]

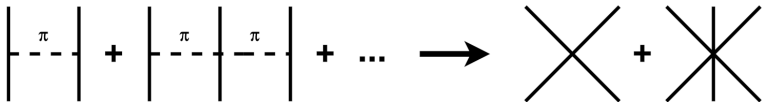
## Progress on time evolution for NP

As a starting point we can use simple nuclear interactions without pions

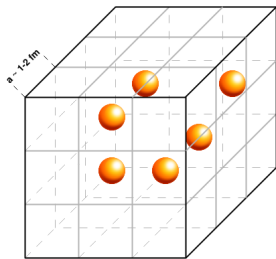


# Progress on time evolution for NP

As a starting point we can use simple nuclear interactions without pions



We then place nucleons on a spatial lattice to regularize them

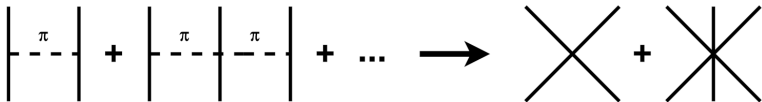


## Minimal setup

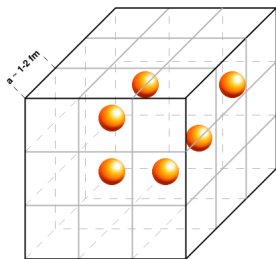
- $10^3$  lattice with spacing  $a \approx 1 - 2 \text{ fm}$
- 4 spin-isospin states for each particle  
→ we need at least 4000 orbitals
- for energy resolution  $\Delta\omega$  we need total evolution time  $T \approx 1/\Delta\omega$

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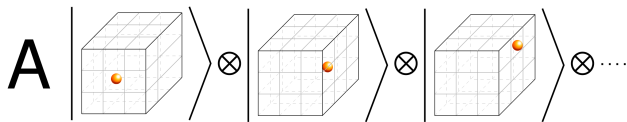
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- $10^{11} - 10^{12}$  operations and  $\approx 4000$  qubits [Roggero et al. PRD (2020)]
- $10^9 - 10^{11}$  operations and  $\approx 6000$  qubits [J.Watson et al. arXiv:2312.05344]

## Progress on time evolution for NP II

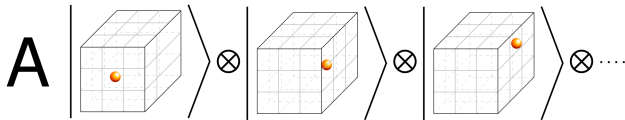
For nuclear reactions we want large volumes  $V$  with few particles  $N$  inside  
→ IDEA: why not use first quantization instead?



Should cost  $N \log(V)$  qubits and hopefully not too many more gates

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Long history of first-quantization methods for quantum simulations of chemistry [Abrams & Lloyd (1997), Kassal et al. (2008), Jones et al. (2012), Babbush et al. (2019), ...]

- anti-symmetrization costs  $\mathcal{O}(N \log(N) \log(V))$  [D.Berry et al. (2018)]
- kinetic energy simple in momentum space costing  $\mathcal{O}(N \log^2(V))$

The main bottleneck is evolving under the potential energy

$$e^{-it\hat{U}} |x\rangle = e^{-itU(x)} |x\rangle$$

# Progress on time evolution for NP: Trotter

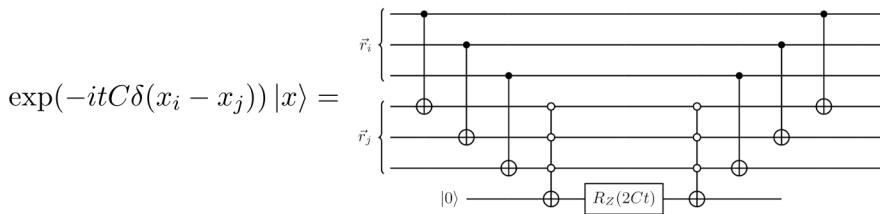
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In a contact theory this is not necessarily true anymore. For instance

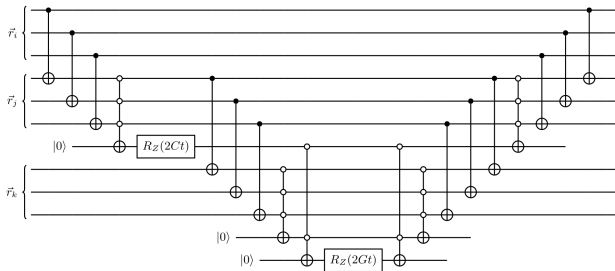
$$\hat{U} |x\rangle = \left[ \sum_{ij}^N U_{ij}(x_i, x_j) \right] |x\rangle = \left[ C \sum_{ij}^N \delta(x_i - x_j) \right] |x\rangle$$

but then all pairs commute with each other and for one pair



# Progress on time evolution for NP: Trotter II

The same idea can be extended to three-body contacts too



With this implementation, the step cost is  $\mathcal{O}(N^3 \log(V))$

Turns out 1st quant. can beat 2nd quant. in both memory and gates

$$C_{2nd}^T = \mathcal{O}\left(\frac{t^{3/2}}{\sqrt{\epsilon}} \sqrt{NV}\right) \quad C_{1st}^T = \mathcal{O}\left(\frac{t^{3/2}}{\sqrt{\epsilon}} N^{7/2} \log(V)\right)$$

Spagnoli, Lissoni, Roggero, arXiv:2507.22814



# Progress on time evolution for NP: post-Trotter

Can we do better using Quantum Signal Processing? [Low & Chuang (2017)]

In order to use QSP we need a **block-encoding** of the Hamiltonian

$$\langle 0|U_H|0\rangle = H/\Lambda$$

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- for the potential we exploit again the fact it is a contact

$$\begin{aligned} U(x) &= C \sum_{i < j} \delta(x_i - x_j) + G \sum_{i < j < k} \delta(x_i - x_j) \delta(x_i - x_k) \\ &= \frac{3C - G}{6} \sum_i \left( \sum_{j \neq i} \delta(x_i - x_j) \right) + \frac{G}{6} \sum_i \left( \sum_{j \neq i} \delta(x_i - x_j) \right)^2 \end{aligned}$$

for any given  $i$ , the sum in parenthesis is bounded by 4.

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for any given  $i$ , the sum in parenthesis is bounded by 4. But then that can be done in  $\mathcal{O}(N \log(V))$  and outer sum another  $\mathcal{O}(N)$

## Progress on time evolution for NP II

$$C_{2nd}^T = \mathcal{O}\left(\frac{t^{3/2}}{\sqrt{\epsilon}}\sqrt{NV}\right) \quad C_{1st}^T = \mathcal{O}\left(\frac{t^{3/2}}{\sqrt{\epsilon}}N^{7/2}\log(V)\right)$$

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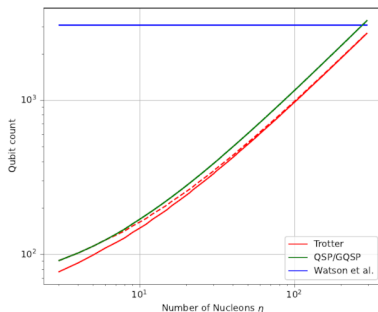
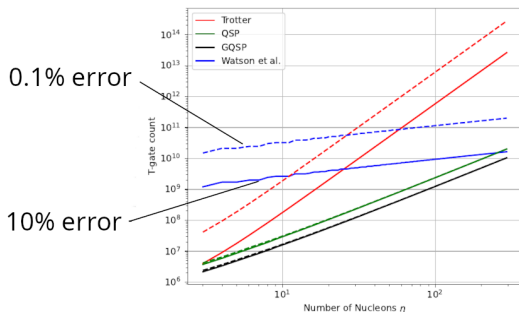
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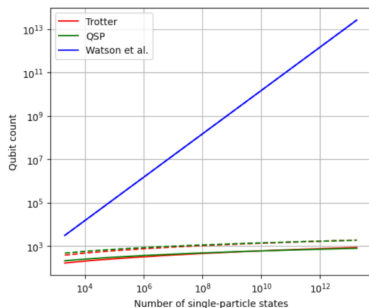
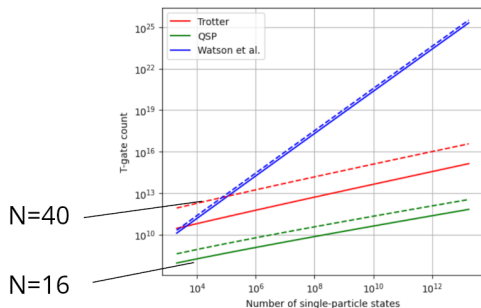
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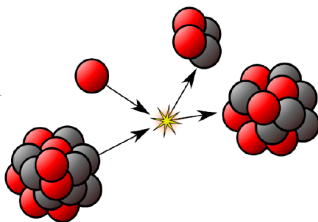


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# Simulations of nuclear dynamics II

## Classical simulations



## Quantum simulations



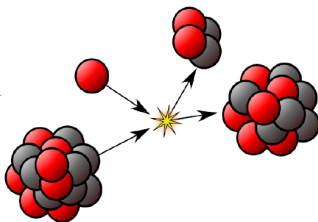
Blume-Kohout et al. (2013)

# Simulations of nuclear dynamics II

**Classical  
simulations**



**Quantum  
simulations**



# Quantum inspired simulation of reactions

Since we want Chebyshev moments, why not get them classically instead?

Orthogonal polynomials satisfy recurrence relations, for Chebyshev

$$T_0(H) = 1 \quad T_1(H) = H \quad \Rightarrow \quad T_{n+1}(H) = 2HT_n(H) - T_{n-1}(H)$$

To get Chebyshev moments we need a many-body method such that

- we can prepare a good approximation to the ground state  $|\Psi_0\rangle$
- we can apply the Hamiltonian efficiently

$$\begin{aligned} |\phi_0\rangle &= |\Psi_0\rangle & |\phi_1\rangle &= H |\Psi_0\rangle \\ & & |\phi_n\rangle &\rightarrow |\phi_{n+1}\rangle = 2H |\phi_n\rangle - |\phi_{n-1}\rangle \end{aligned}$$

- we can calculate overlaps efficiently  $m_k = \langle \phi_0 | \phi_k \rangle = \langle \phi_k | \phi_0 \rangle$

Once we have the moments, all the post processing is carried out as if we obtained them from a quantum computer

# Quantum inspired simulation of reactions with CC-theory

Sobczyk & Roggero (2022), Sobczyk, Jiang, Roggero (2025)

Coupled-cluster theory allows for accurate nuclear ground states to be prepared efficiently. We can use EOM-CC to study excited-states/moments

$$|\Psi_0\rangle = e^T |HF\rangle \quad \langle \tilde{\Psi}_0| = \langle HF|(1 + \Lambda)e^{-T}$$

the natural construction uses a similarity transformed Hamiltonian

$$\bar{H} = e^{-T} H e^T \quad \text{in CCSD operator } T \text{ contains 1p1h and 2p2h}$$

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Within EOM the excited states are parametrized as

$$|\phi_{n+1}\rangle = 2\bar{H}|\phi_n\rangle - |\phi_{n-1}\rangle = \mathcal{R}_n |\Psi_0\rangle$$

Once we collected the parameters of  $\mathcal{R}_n$  we can get moments as

$$m_k = \langle\tilde{\Psi}_0|\phi_k\rangle$$

# Spin response of bulk neutron matter



## Dynamic spin structure factor

$$S_{\sigma}(\vec{q}, \omega) \propto \int dt e^{i\omega t} \langle \vec{s}(t, \vec{q}) \cdot \vec{s}(0, \vec{q}) \rangle$$

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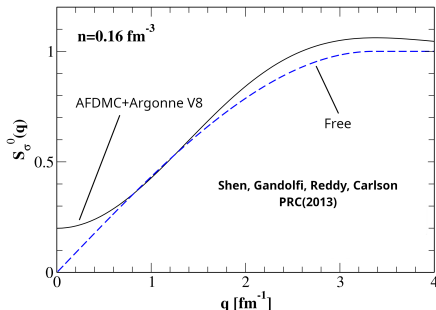
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Total strength given by sum rule

$$S_{\sigma}^0(\vec{q}) = \int d\omega S_{\sigma}(\vec{q}, \omega)$$

Tensor & Spin-orbit terms lead to

$$S_{\sigma}^0(0) = \frac{4}{3N} \langle S^2 \rangle \neq 0$$



# Spin response of bulk neutron matter from CC

Sobczyk & Roggero (2022), Sobczyk, Jiang, Roggero (2025)

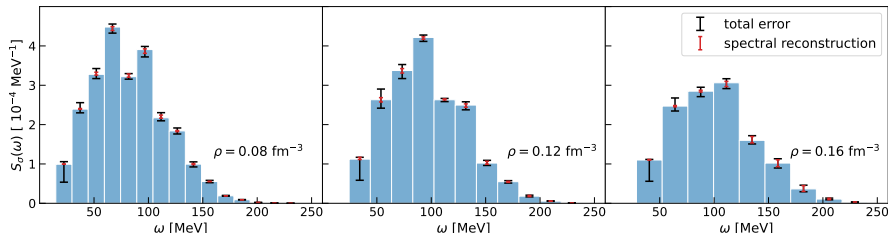
With EOM-CC we can get a reasonably good approximation of  $m_k$  in a very efficient way: 5k moments for  $N = 114$  particles in  $\approx 7$ k CPU hours



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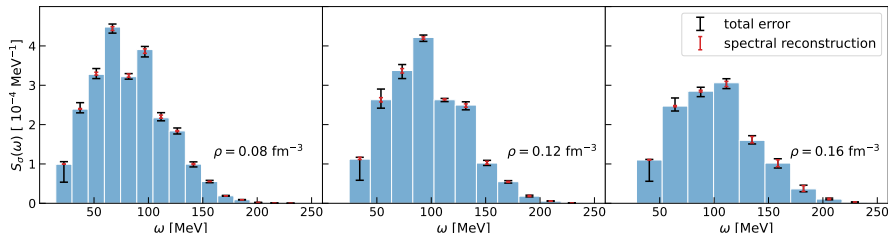


First ab-initio calculation of the frequency dependent spin response of neutron matter with **controllable errors**

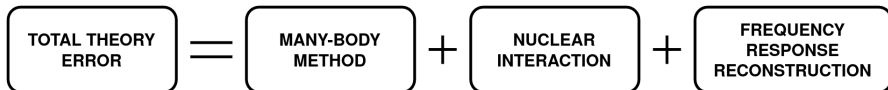
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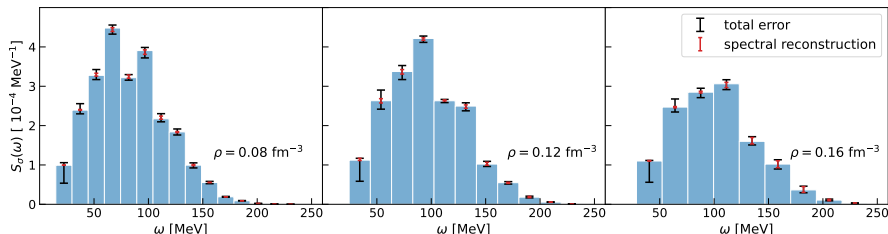
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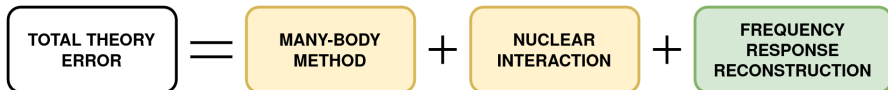
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## Summary and perspective

- Ab-initio treatment of nuclear dynamics is important for both terrestrial experiments and extreme astrophysical sites
- Quantum computing is a strong candidate to considerably improve our simulations of nuclear physics, especially dynamical properties
- Substantial advances in the last years in the implementation of time evolution for simple nuclear Hamiltonians. Recent results seem to suggest that a **first-quantization** formulation could be advantageous
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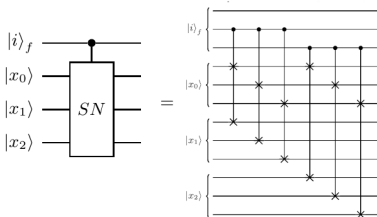
## Thanks to my collaborators

- J. Sobczyk (Chalmers)
- W. Jiang (Mainz)
- L. Spagnoli (Trento)
- C. Lissoni (Trento)

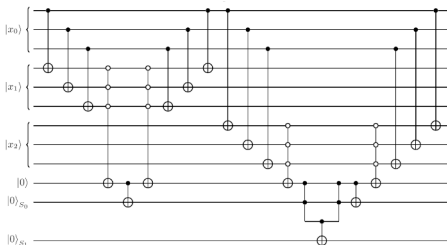


# Block encoding of the potential

- we use a SWAP network to place in first place the particle  $i$  flagged by ancilla register  $|i\rangle$  (which we start in superposition)

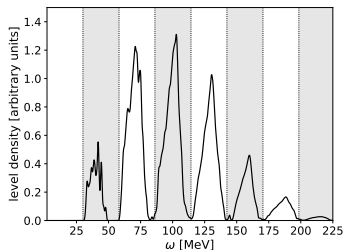
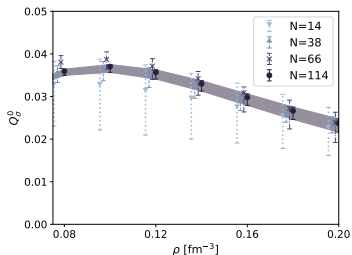


- evaluate the inner sum in the parenthesis on the swapped register

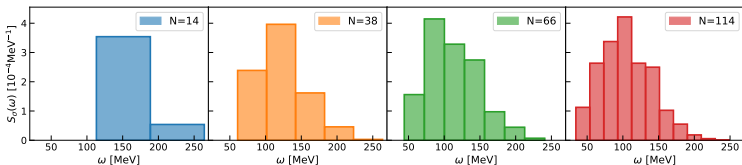


# Finite size systematics

We use TABC to minimize finite size effects. This works well for sum rules but residual  $N$  dependence in the density of states (and thus the response)



Clustering can be explained as a shell effect: at fixed density  $\rho = N/L^3$  so the free single particle energies are  $E_n \propto n(2\pi/L)^2$

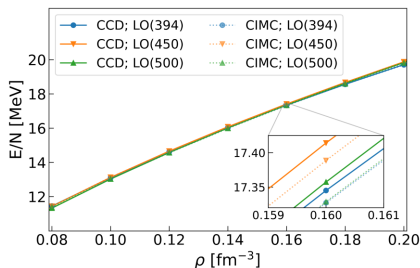


# Spin response of bulk neutron matter from CC

Despite being a low energy observable, important interaction dependence

We tested three different Chiral potentials at LO using CC and CIMC

- energy per particle has negligible dependence on method/model



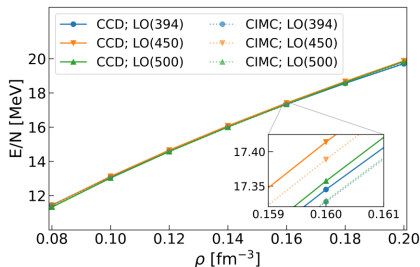
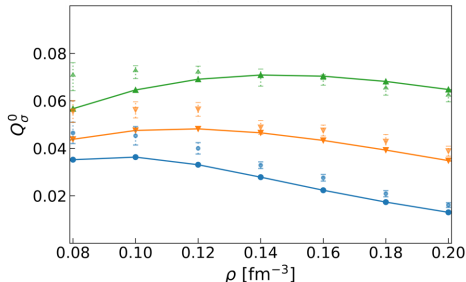


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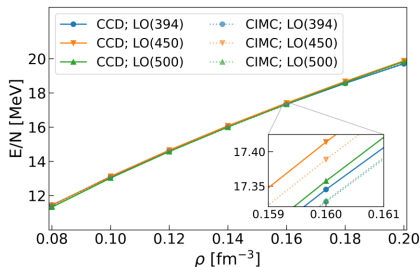
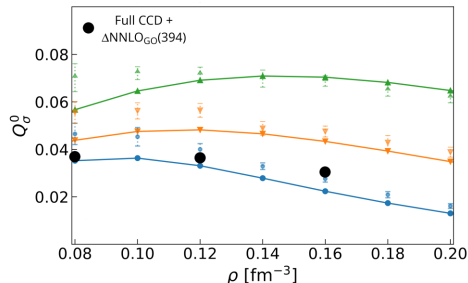


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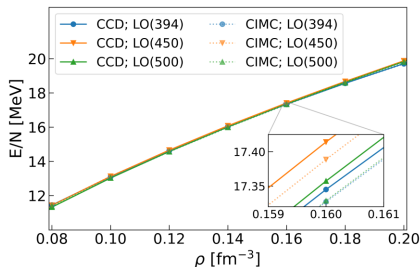
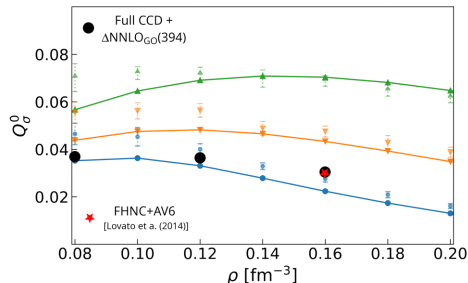
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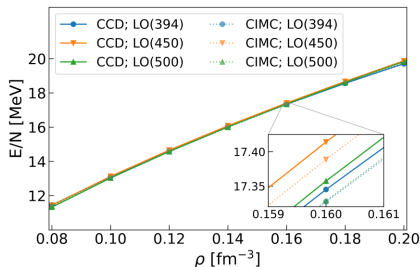
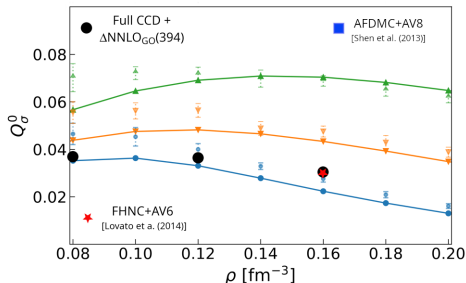
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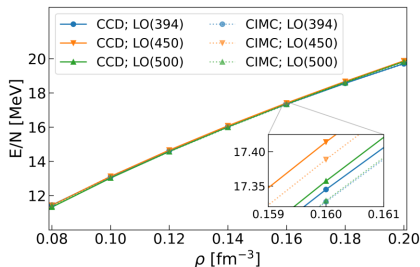
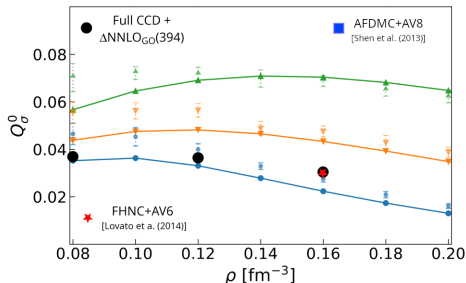
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What is the value of  $\langle S^2 \rangle$  in zero temperature neutron matter?