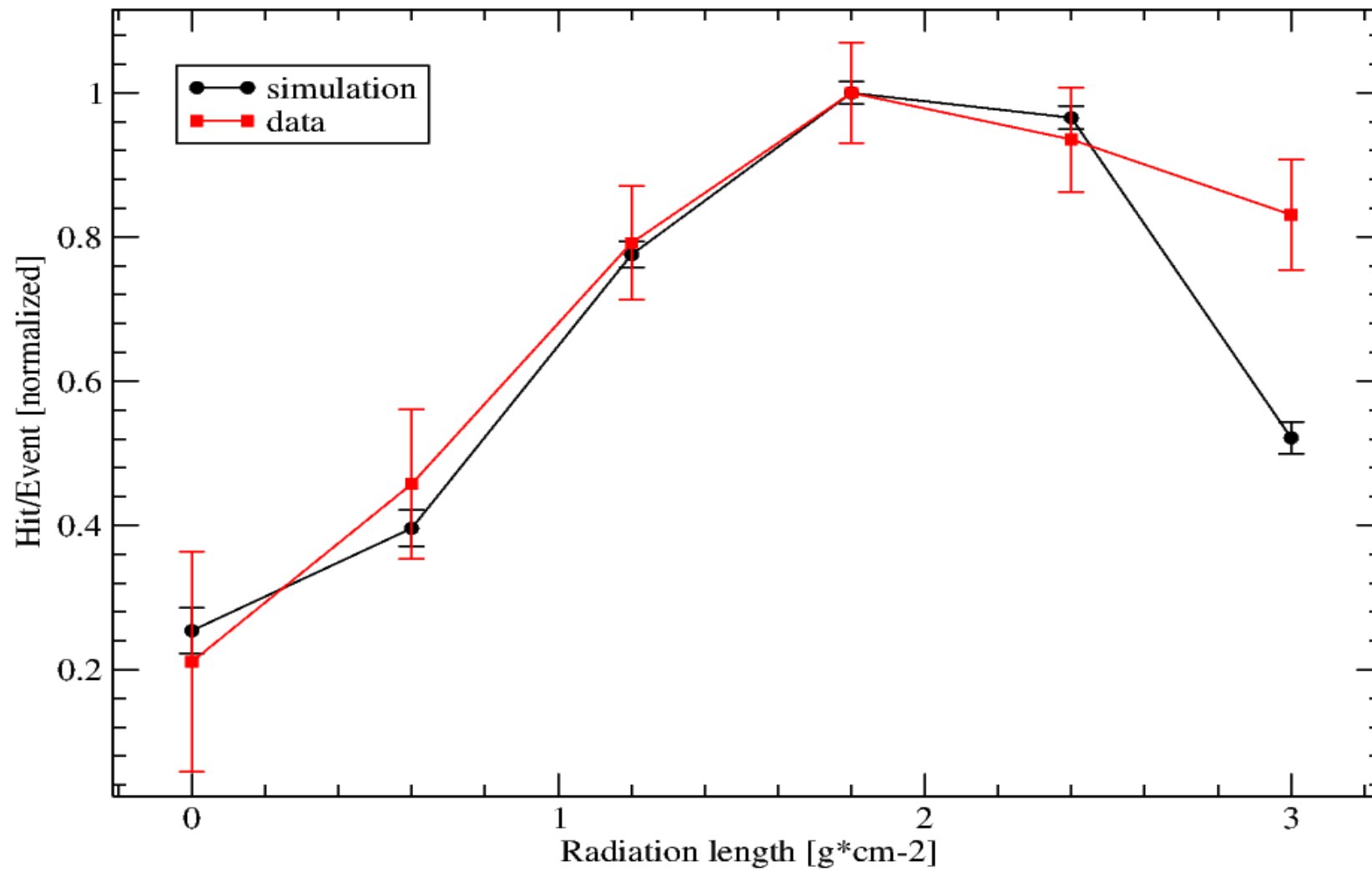


**Energy == 3 GeV**

**Hit/Event for all the radiation length**

## X0 for 3 GeV



Same behaviour

For different event number

