Analysis Meeting – 08/10/2012

T. Frisson (LAL)







Software status

https://forge.in2p3.fr/projects/calice/wiki/DESY_2012-07_Analysis (installed on LLR DAQ PC since June, on forge since August !!)

- Raw files conversion: Raw2Root.C
 - 1 ROOT file per layer
 - No cut (Keep all informations)
 - Flag BCID+1 events
- ROOT files Merging: mergeRootFiles.C
 - Keep all informations
- Reconstruction: ObjectBuilder.C
 - Group hits with the same BCID (tolerance +1 in others chips)
 - Cut BCID+1 events
 - Flag plane events (Nhits in 1 chip > 20)
 - File content:

To do: pedestal substraction

- Hit: energy, position (pad position, channel number, chip number)
- Time (spill number + BCID)
- Nhits
- EventType
- Event Display: Plot3D_Obj.C

Simulation Status

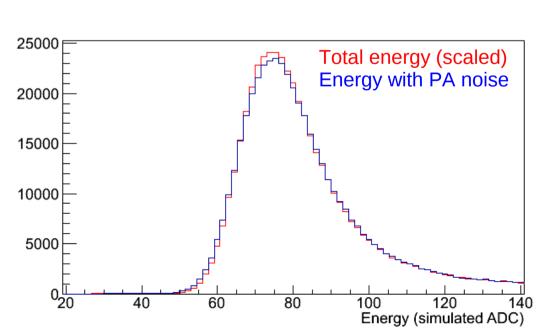
- Geometry:
 - Detailed description of the detector geometry
 - Simple script to modify configuration
- Beam:
 - Direction: almost OK
 - To do : check position
 - Correlation between particle position and beam direction?
- Output: same root file structure (1 chip, 1 column, 324 channels)
 - ==> same analysis tools
- Simple digitization

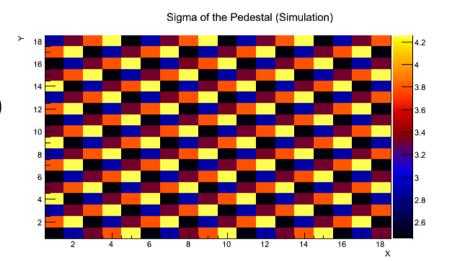
==> waiting for feedback

Energy measurement in simulation - Digitization

Keep all informations in the ROOT file!!

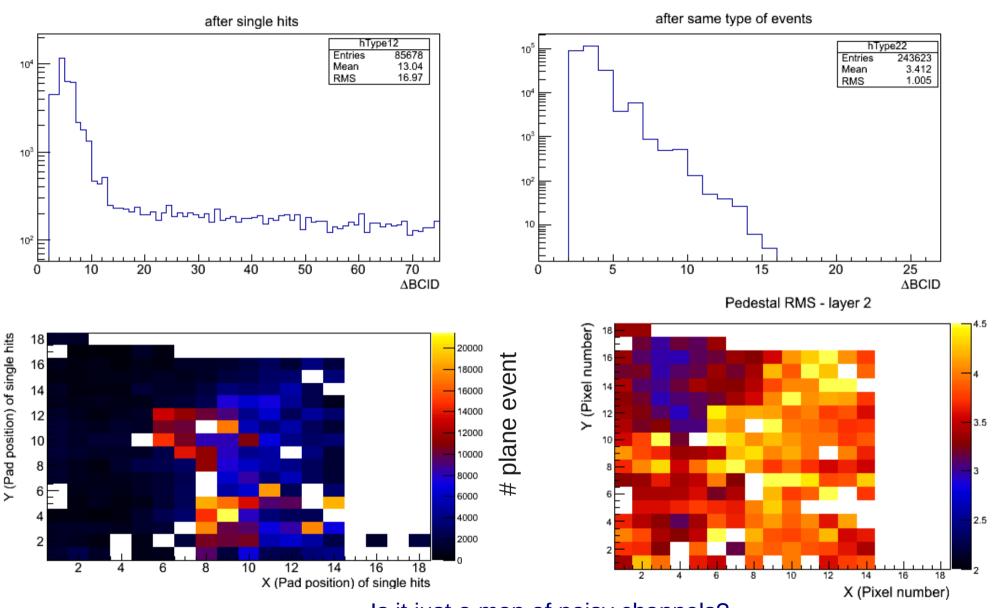
- Total energy deposited in one pixel (in keV)
- Gemetrical cuts (inter-pixel gap) (in keV)
- Electron-hole prair production fluctuation (in keV)
- Electron-hole transport diffusion (in keV)
- Scaling using the landau MPV (1/1.27 -> in ADC)
 - + Add PA noise (sigma from 2 to 4 ADC)
 - Apply trigger threshold (scan trigger threshold -> detection efficiency...)
- Add SS noise (sigma = 1.4 ADC)
- Add pedestal (+300 ADC)





Data quality

Plane events



Is it just a map of noisy channels?
Is some channels induced plane events?

Need further investigations!

BCID+1 and Plane events

BCID+1
Plane Evts

2 acquisitions, centered, no W

```
0: chip M1: 30% - 20-25%, others chips 10-15% - 6-9%

1: chip M1: 40% - 25-30%, others chips 10-15% - 6-9%

2: chip M1: 43% - 30%, others chips 12-20% - 10-15%

3: chip M1: 45% - 40%, others chips 30-40% - 20-30%

4: chip M1: 53% - 20-25%, others chips 20-30% - 15-18%

5: chip M1: 52% - 20-25%, others chips 20-30% - 15-18%

==> increase from 0 to 4, 1 ~ 2, 5 ~ 3 or 4
```

More bad events

% of bad events compared with Nevt in the chip

--> not appropriated (plane events does not occur in the same chip than previous hits)

```
• chip= 1 Evt= 17475 - 39.6% - 26.9%
```

BCID+1 and Plane events

BCID+1
Plane Evts

- Increase with shower developpement
 - Ex: 5 GeV 6X0 in front of the detector + W plates layer 4

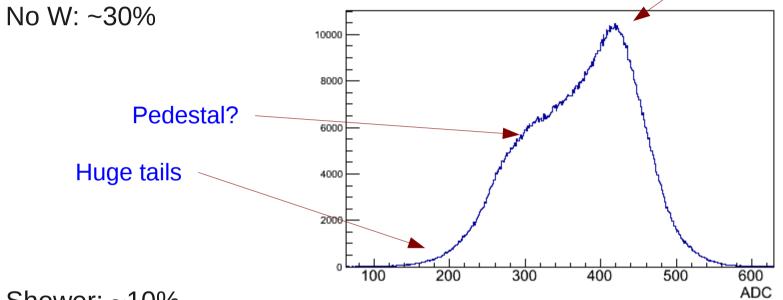
```
- chip= 1 Evt= 240300 - 71.7% - 43.2%
```

- chip= 2 Evt= 244185 57.7% 64.7%
- chip= 3 Evt= 246015 72.8% 53.8%
- chip= 4 Evt= 231495 66.0% 64.8%

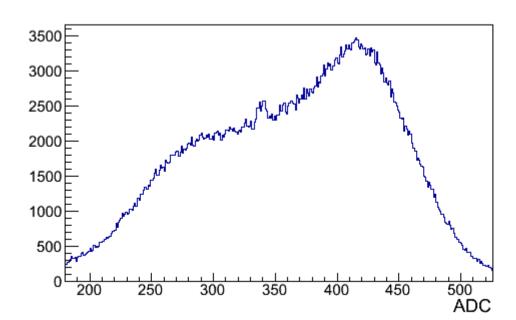
Isolated hits

Signal? Cosmic?

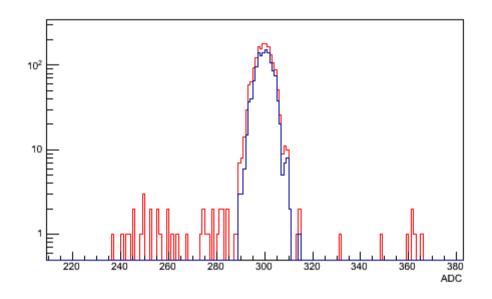
• Reconstructed events with only 1 layer with hits:



• Shower: ~10%



Pedestal filtering



Same channel Red: all events

Blue: remove all events of the spill if 1 plane event in the spill

==> Plane event at BCID=1000 correlated with bad pedestal at BCID 500 ???

MIP Reconstruction – Beam studies

MIP reconstruction - Beam studies

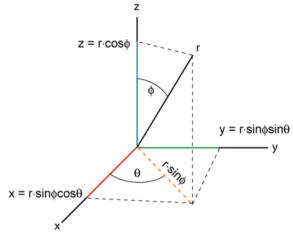
Fit function:

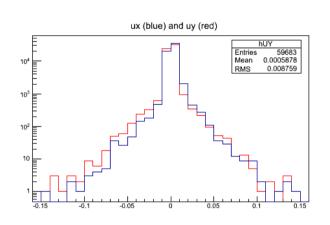
$$x = x_0 + k.u_x$$

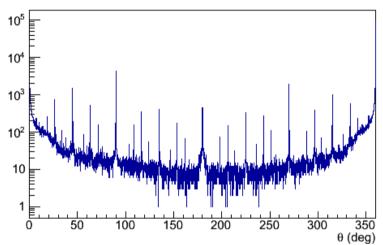
$$y = y_0 + k.u_y$$

$$z = k.u_z$$

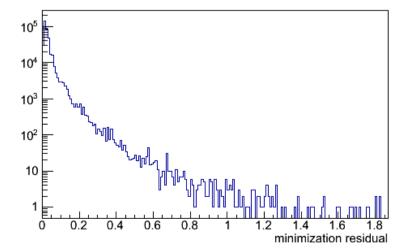
spherical coordinates







D = distance (Track - hit) ==> minimize: Sum(D x Exp(D-pixelEdge))



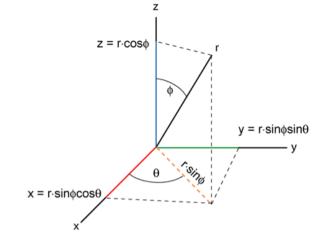
MIP reconstruction - Beam studies

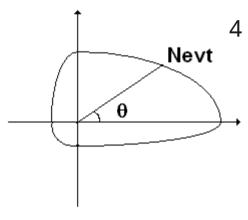
Beam reconstruction

Theta:

beam slightly deflected in X direction

=> detector alignment?, fake effect due to layer alignment?

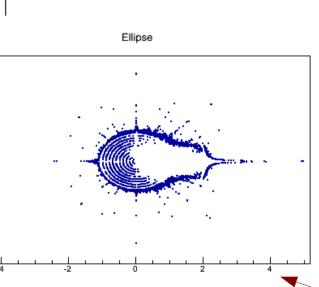


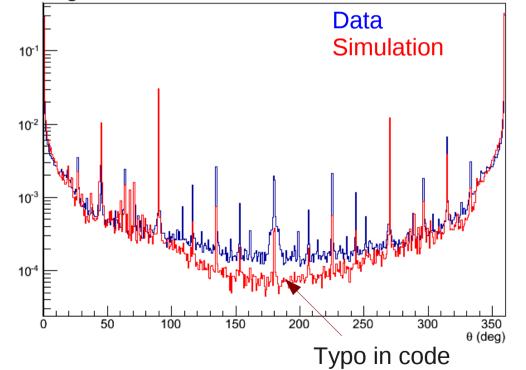


4 part ellipse:

Construct using main axis

Randomly choosen using area



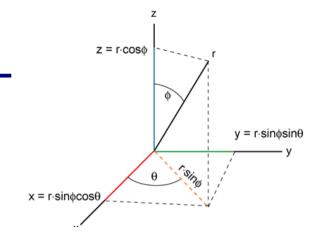


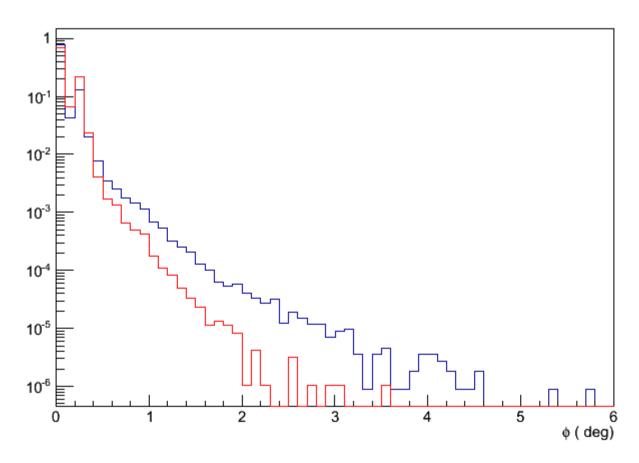
Log scales !!

MIP reconstruction - Beam studies

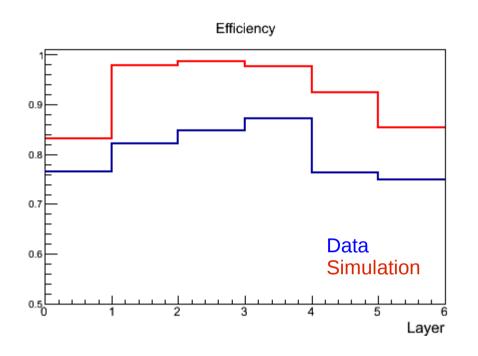
Beam reconstruction

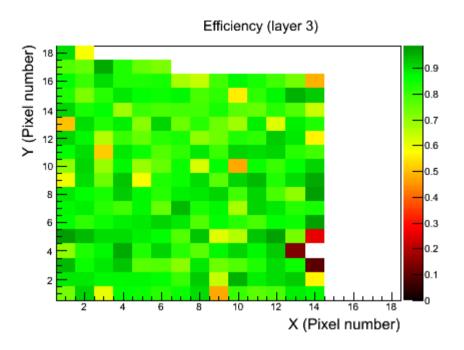
• Phi: gaussian distribution, sigma = 1°





Detection efficiency



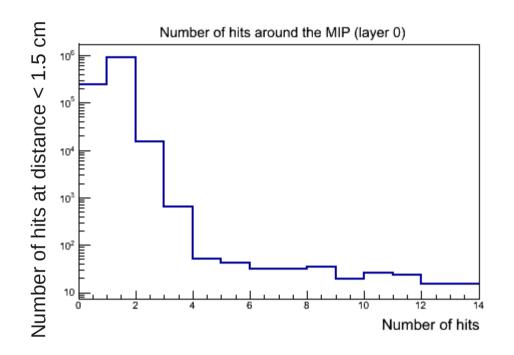


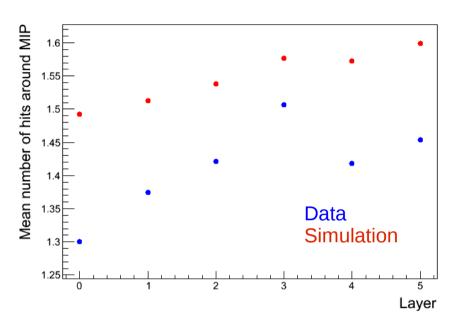
- Low efficiency close to switched off channels
 But some isolated low efficiency channels (to be investigated)
- Efficiency depends on the beam parameters (angle)

 Need real beam parameters in simulation --> DONE
- Some effects not yet in the simulation (noise, trigger...)

To do trigger scan!

Number of hits around MIP



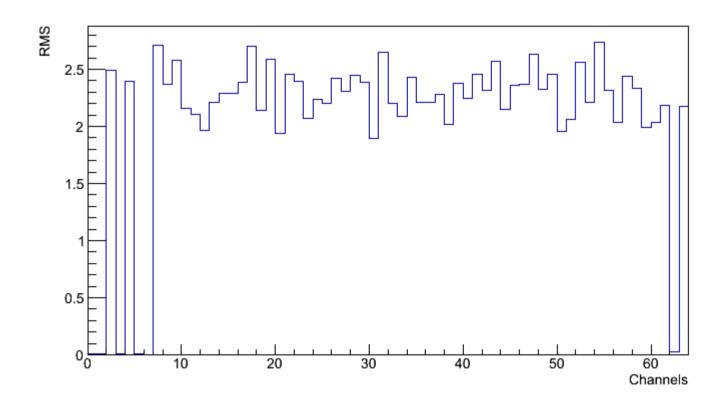


- Some effects not yet in the simulation (noise, trigger...) To do trigger scan!
- Check correlation between the number of hits around MIP and the trigger threshold

Extract coherent noise source + intensity

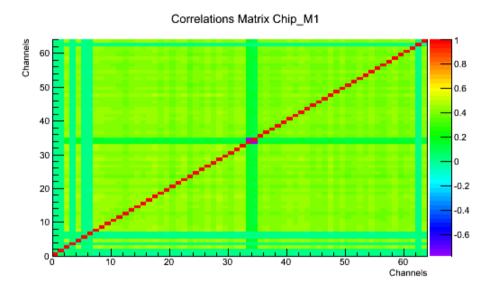
Chip M1: Sigma total ~ 3.5 ADC

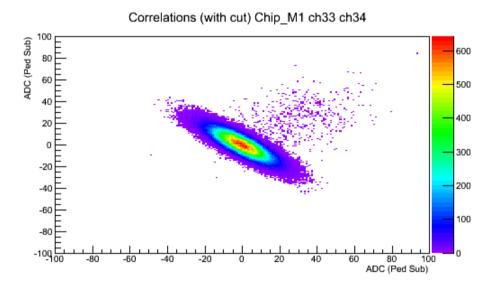
==> 1 source for all layers (<sigma> $\sim 2.3 - 2.5$)

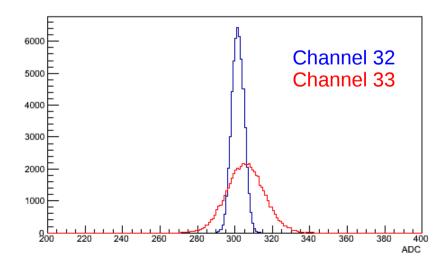


To do: check fluctuations with XY channel position

Chip M1: Sigma total ~ 3.5 ADC

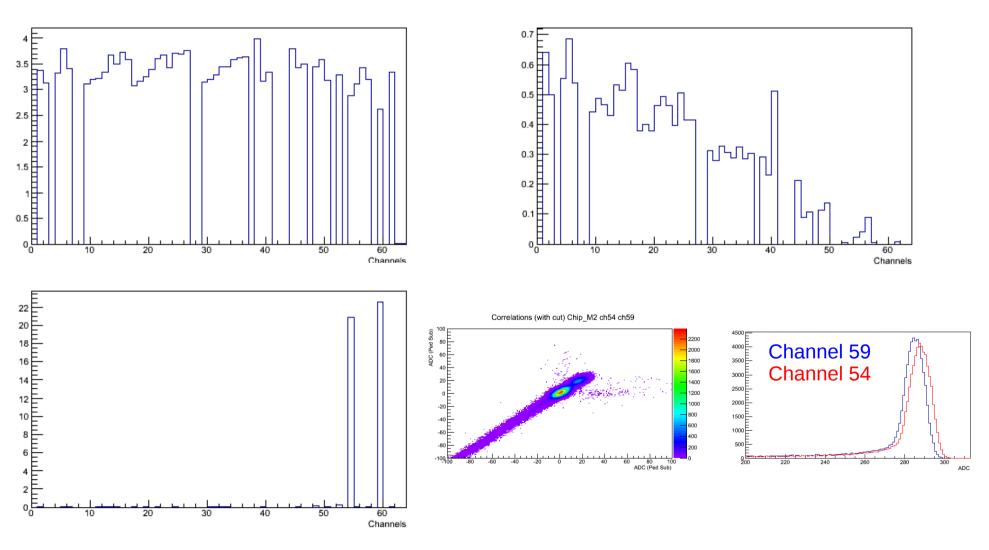






Chip M2: Sigma total ~ 4-5 ADC

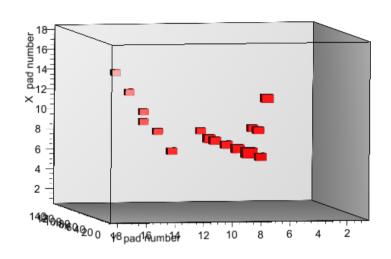
==> 3 sources for all layers

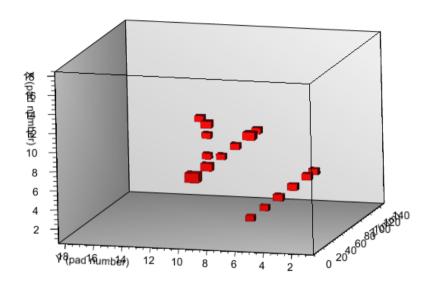


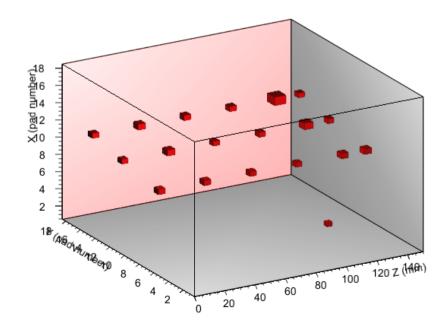
To do: check intensity varaitions with XY channel position Is higher sigma total only due to higher coherent noise?

Event display

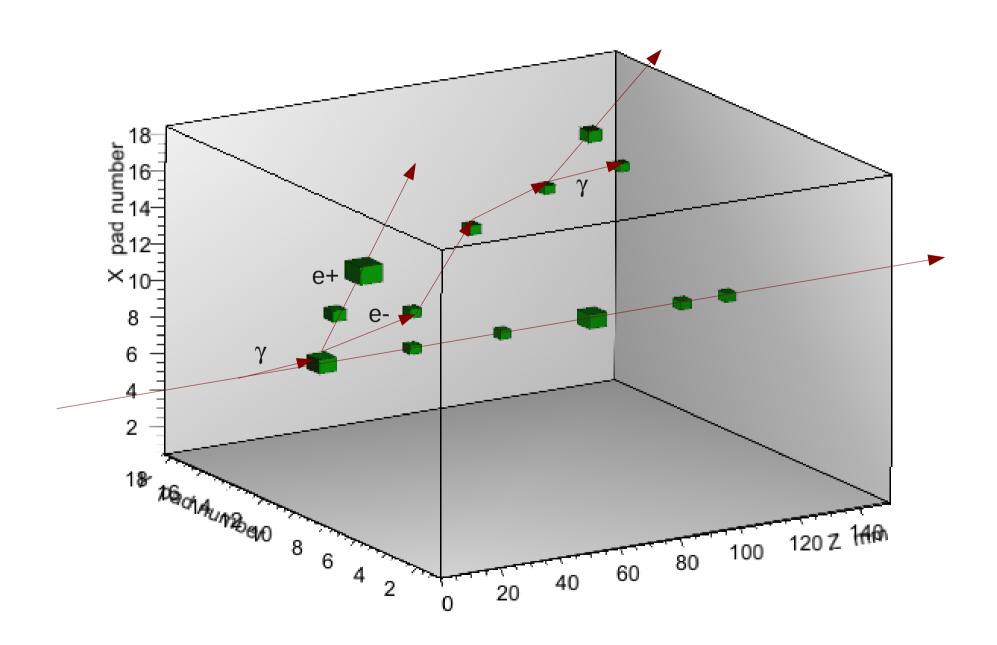
Event display







Event display



Summary

- Analysis in progress:
 - Beam reconstruction
 - MIP studies --> Trigger threshold scan: efficiency
 - Crosstalk --> on going, to be check with special runs
 - BCID+1, plane events.... on going
 - Energy calibration + Homogeneity of response : DONE

See Jeremy's talk

- Determine signal over noise ratio of the detector: DONE
- Study of showers

See Elmaddin's talk

Back up

Setup

- wafer 9x9 cm², 324 pixels 5x5 mm²
- 6 FEV8 (4 SKIROCs per FEV)
 - 4 SKIROCs x 64 channels = 256 channels
 (2 channels with 2 pixels and 22 channels with 4 pixels)

Total = 1536 channels

PreAmplifiers of noisy channels are switched off

total active channels = 1278

PVC structure with position for tungsten plates (2.1 mm)

