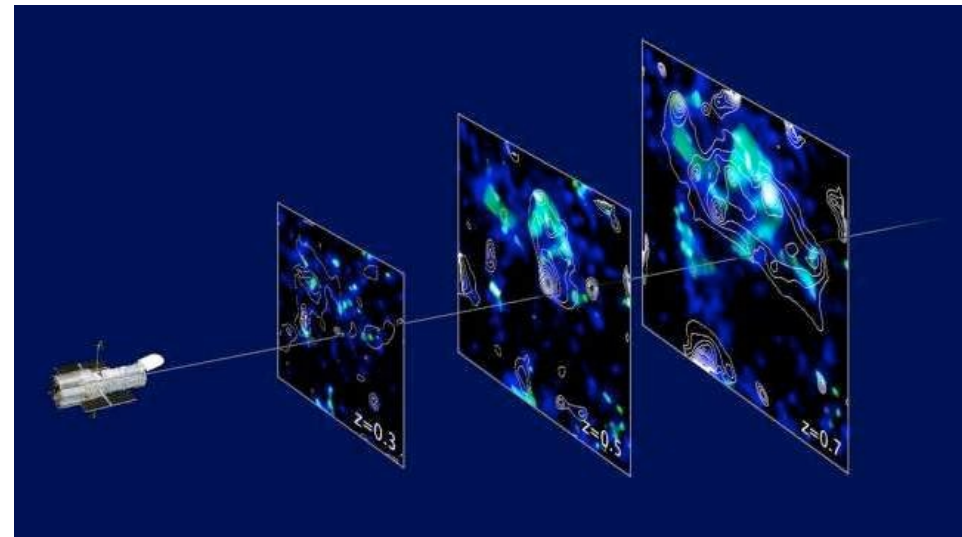


Sparse Inpainting in Astrophysics

Jean-Luc Starck

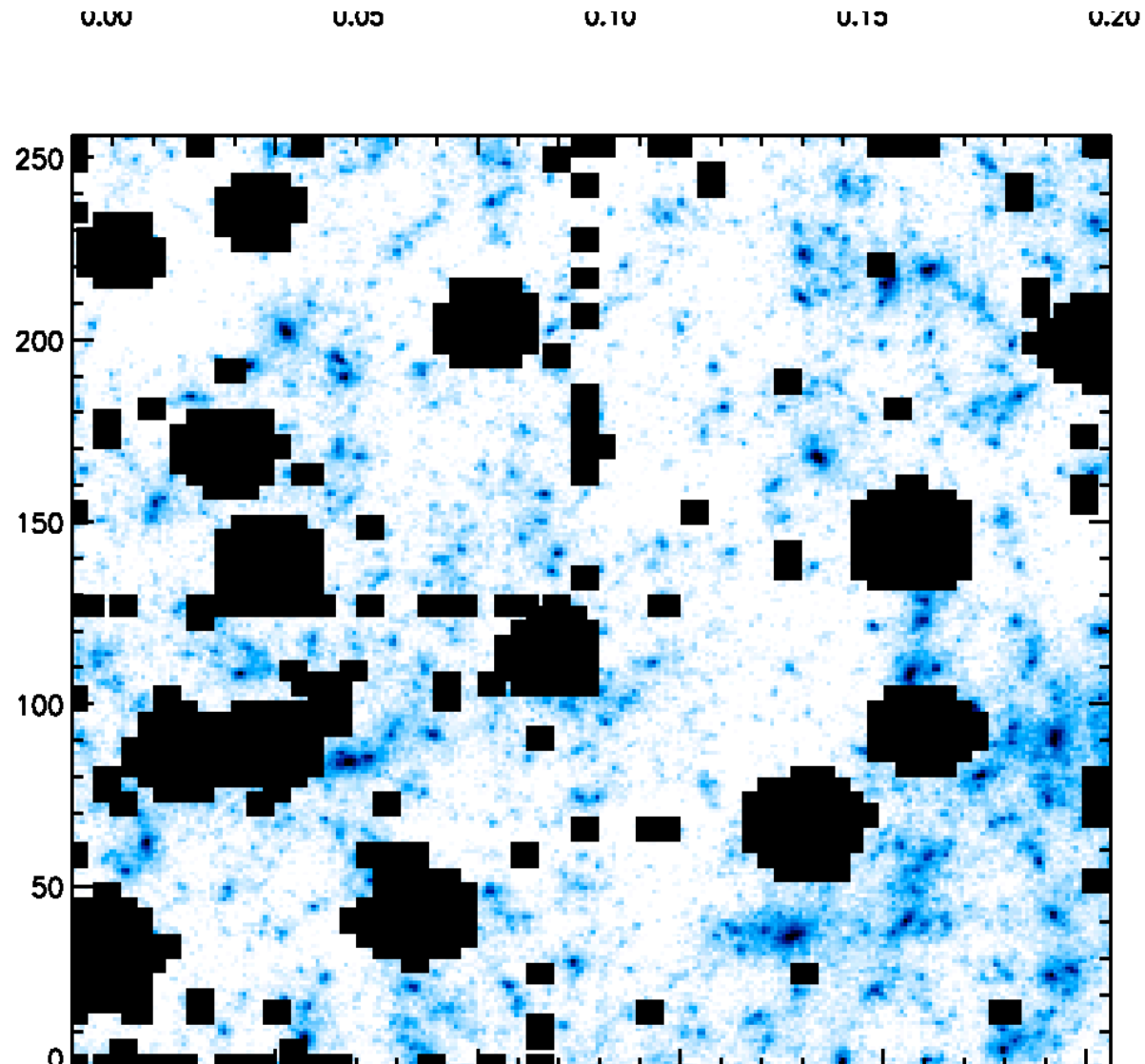
jstarck@cea.fr

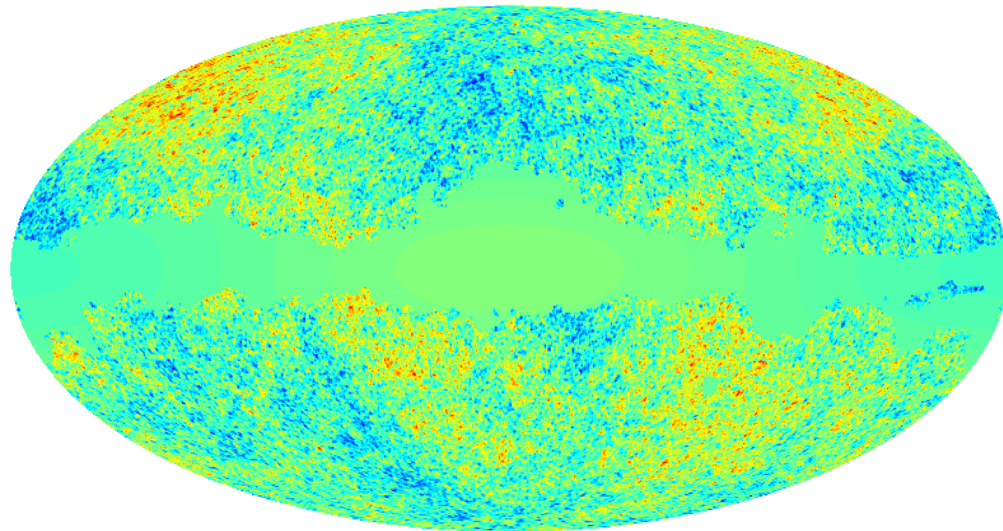


<http://jstarck.free.fr>

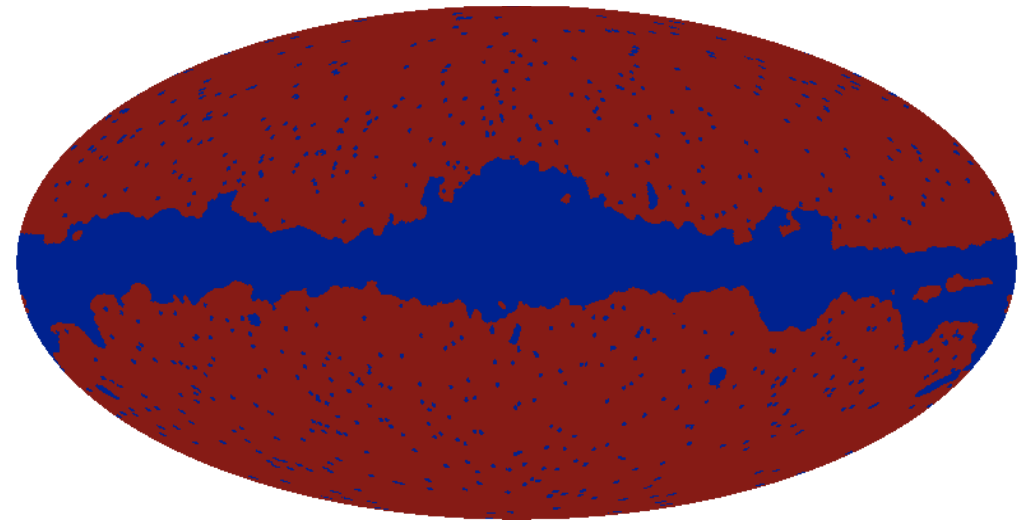
<http://www.cosmostat.org>

Bad pixels, cosmic rays, point sources in 2D images, ...





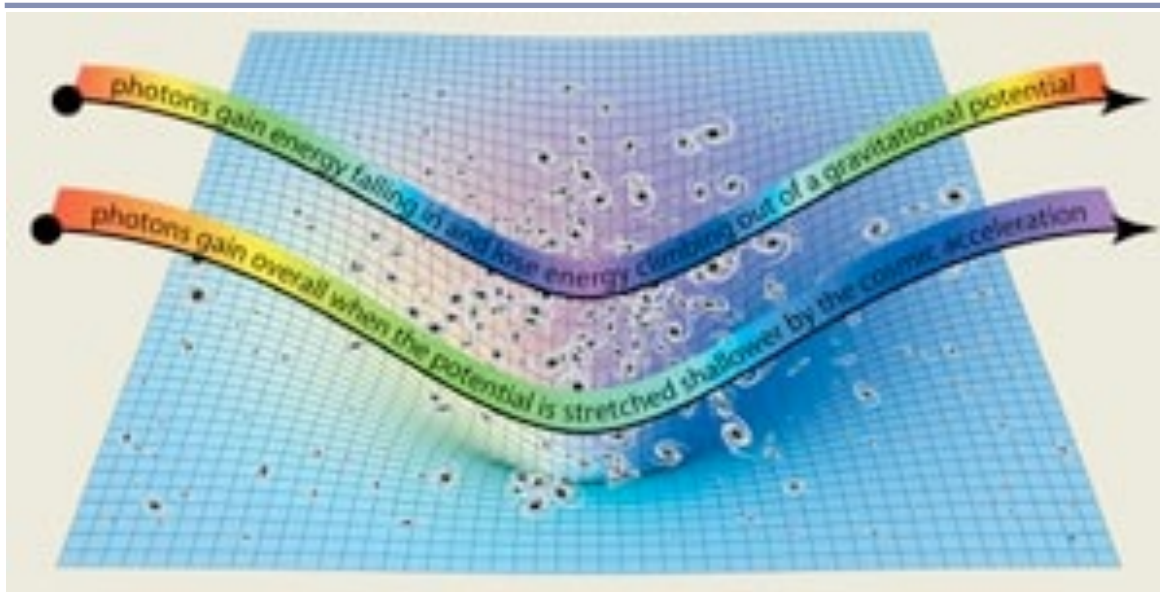
-1.37e+03  +1.42e+03



+0.00e+00  +1.00

- Point sources problem
- Gaussianity/isotropy test, especially in the spherical harmonic domain (bispectrum analysis, lensing estimator, large scale studies, etc).
- Any analysis where the mask is a problem.

Integrated Sachs-Wolfe Effect (ISW)

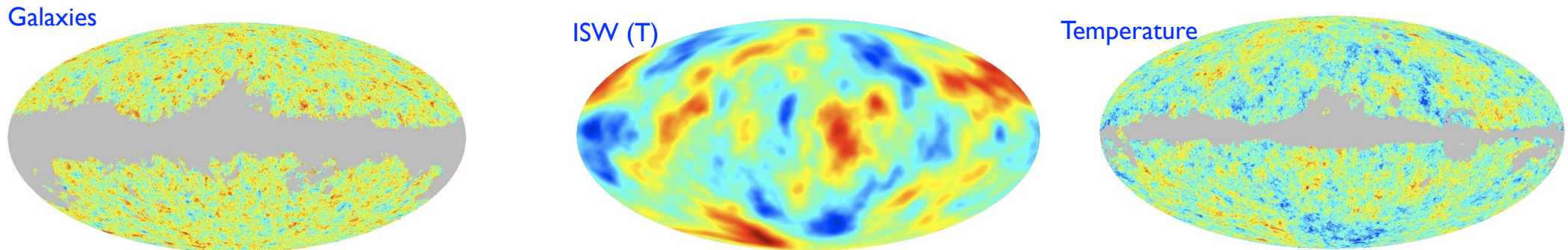


Measure of Time Variation in the Gravitational Potential on **large scales (linear)**

$$\left(\frac{\Delta T}{T} \right)_{ISW} = -2 \int \frac{d\Phi}{d\eta} d\eta$$

Detect by cross-correlating with local tracers of mass

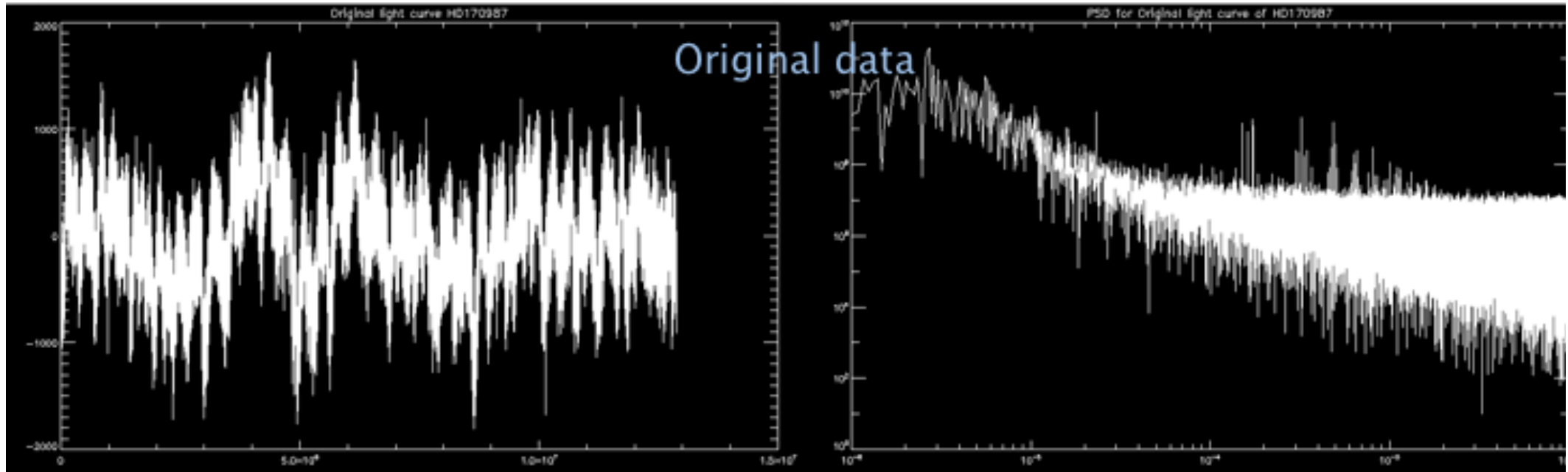
Can ISW explain some of the CMB anomalies (Francis & Peacock, 2010) ?

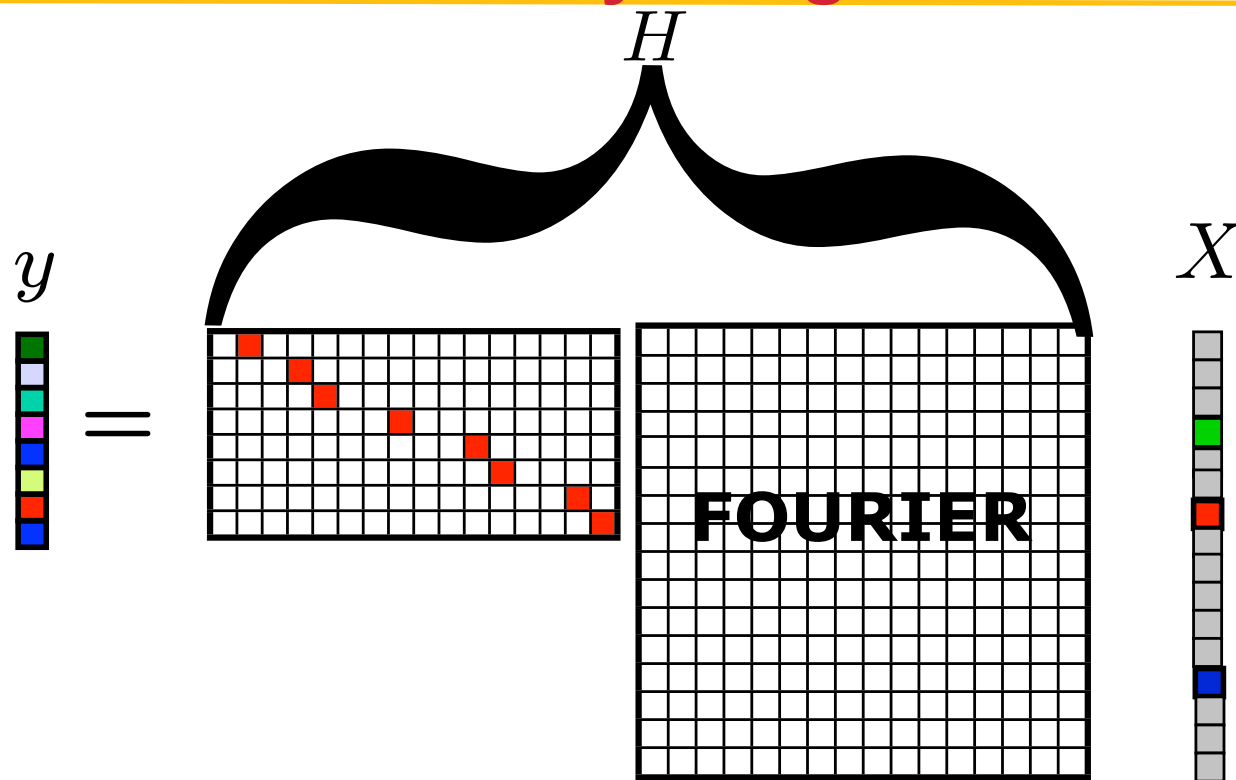


Even if you don't believe in these, you should still remove secondary anisotropies, ..., if you can.

==> Galactic Mask problem when analyzing the largest scales.

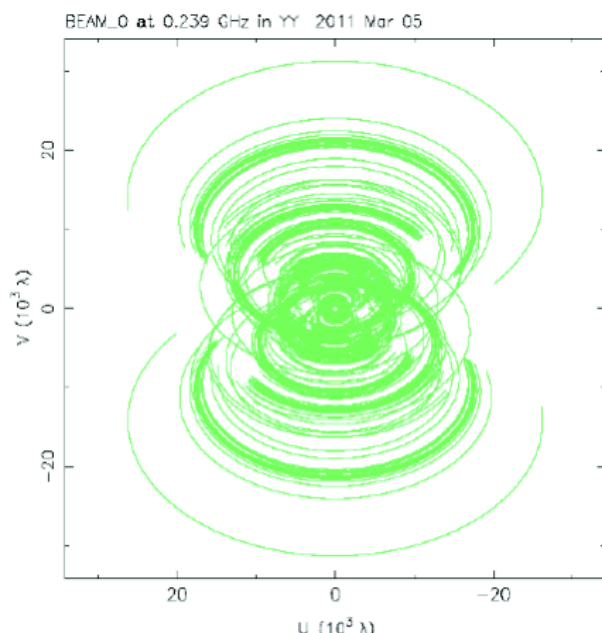
COROT: HD170987

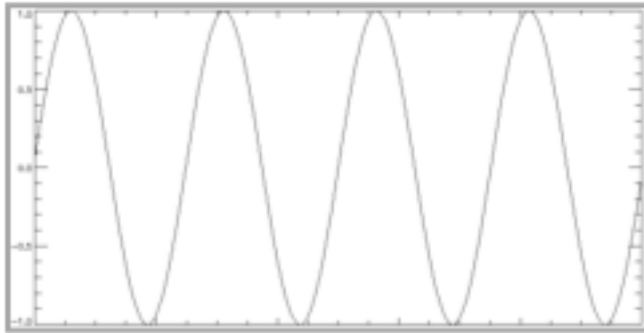




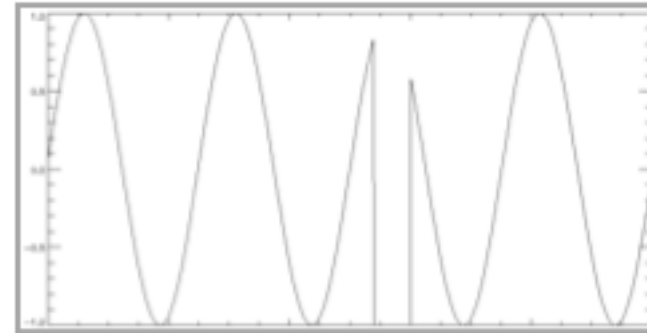
Measurement System

$$Y = HX + N$$

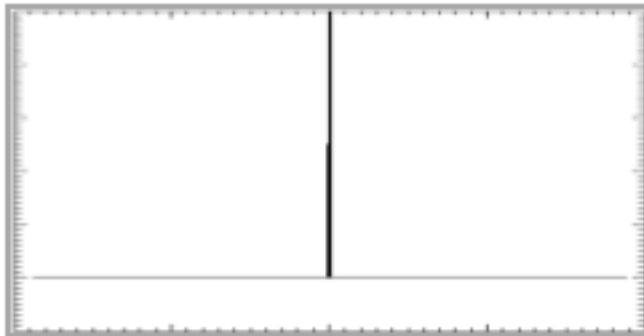




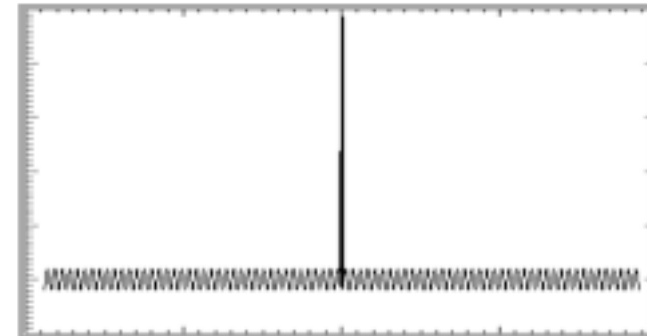
Sine curve



Truncated sine curve



TF of a sine curve



TF of a truncated sine curve

Weak Sparsity or Compressible Signals

A signal s (n samples) can be represented as sum of weighted elements of a given dictionary

Dictionary
(basis, frame)

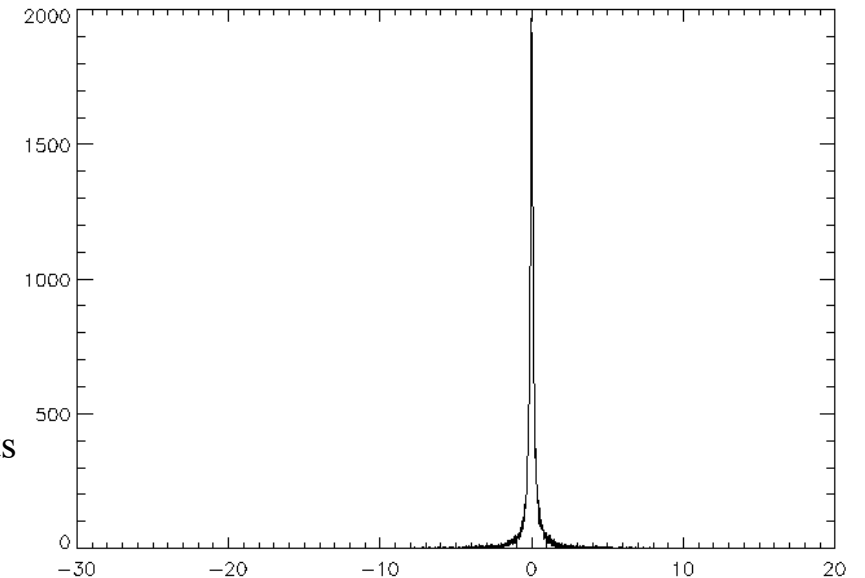
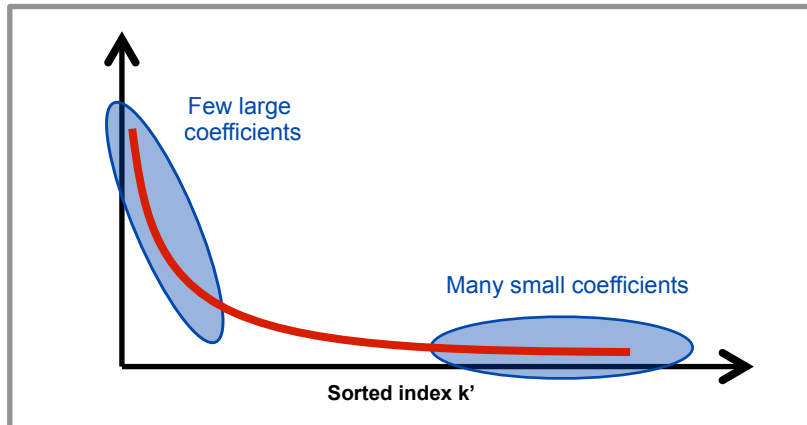
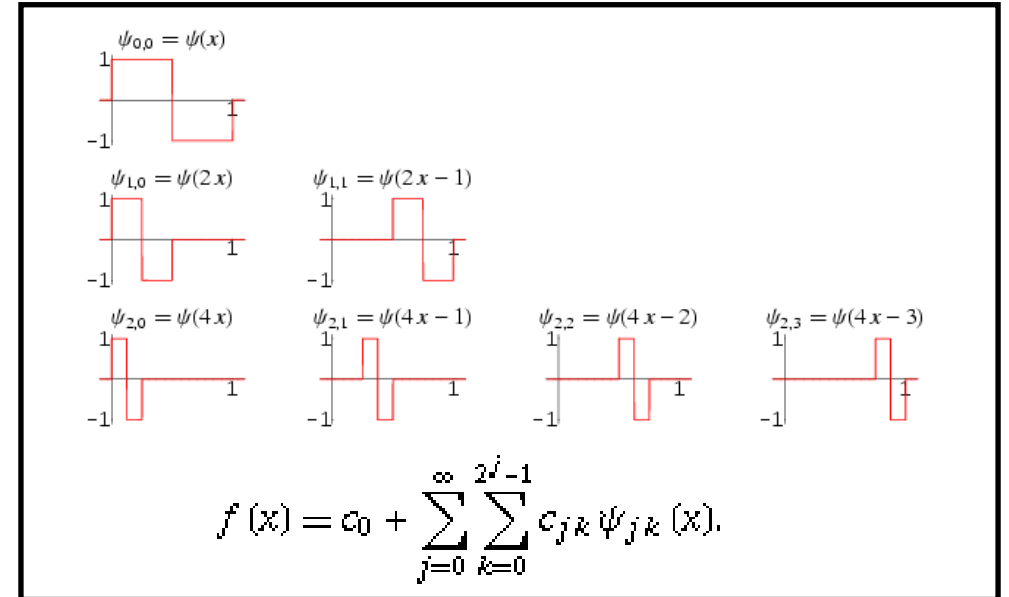
$$\Phi = \{\phi_1, \dots, \phi_K\}$$

Ex: Haar wavelet

Atoms

coefficients

$$s = \sum_{k=1}^K \alpha_k \phi_k = \Phi \alpha$$



- Fast calculation of the coefficients
- Analyze the signal through the statistical properties of the coefficients
- Approximation theory uses the sparsity of the coefficients

with $0^0 = 1$,

$$\|\alpha\|_0 = \sum_k \alpha_k^0 = \#\{\alpha_k \neq 0\}$$

Formally, the sparsest coefficients are obtained by solving the optimization problem:

$$(P0) \text{ Minimize } \|\alpha\|_0 \text{ subject to } S = \phi\alpha$$

It has been proposed (*to relax and*) to replace the l_0 norm by the l_1 norm (Chen, 1995):

$$(P1) \text{ Minimize } \|\alpha\|_1 \text{ subject to } S = \phi\alpha$$

It can be seen as a kind of convexification of (P0).

It has been shown (Donoho and Huo, 1999) that for certain dictionary, if there exists a highly sparse solution to (P0), then it is identical to the solution of (P1).

INVERSE PROBLEMS AND SPARSE RECOVERY

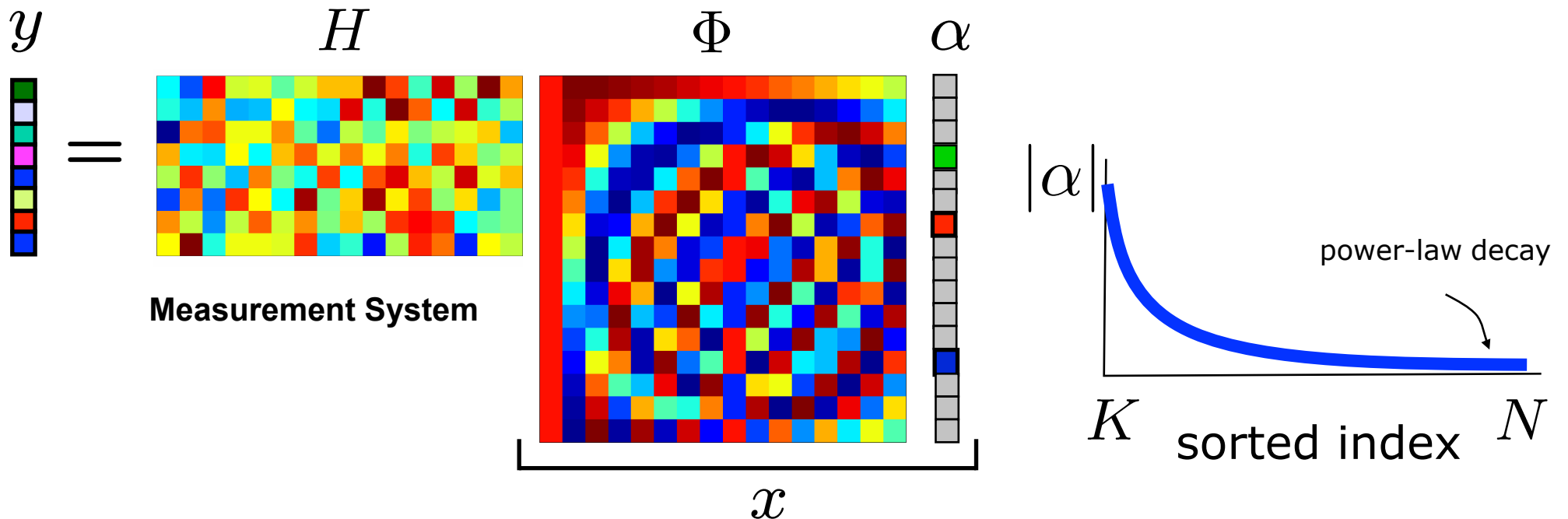
$$Y = HX + N$$

$$X = \Phi\alpha, \text{ and } \alpha \text{ is sparse}$$

- Denoising
- Deconvolution
- Component Separation
- Inpainting
- Blind Source Separation
- Minimization algorithms
- Compressed Sensing

$$\min_{\alpha} \|\alpha\|_p^p \quad \text{subject to} \quad \|Y - A\Phi\alpha\|^2 \leq \epsilon$$

Very efficient recent methods now exist to solve it (proximal theory)



Interpolation of Missing Data



Inp



ainting



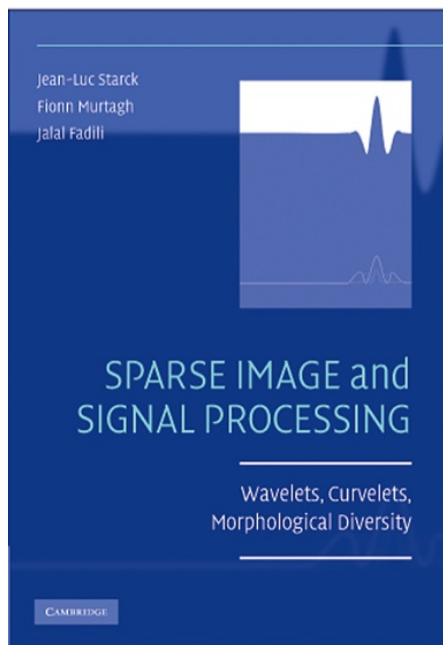
$$x = \Phi \alpha$$

Where M is the mask: $M(i,j) = 0 \implies$ missing data
 $M(i,j) = 1 \implies$ good data

$$\min_{\alpha} \|\alpha\|_p \quad s.t. \quad y = Mx$$

Proximal optimization: (Forward-Backward algorithm, etc)

- M. Elad, J.-L. Starck, D.L. Donoho, P. Querre, "Simultaneous Cartoon and Texture Image Inpainting using Morphological Component Analysis (MCA)", ACHA, Vol. 19, pp. 340-358, 2005.
- M.J. Fadili, J.-L. Starck and F. Murtagh, "Inpainting and Zooming using Sparse Representations", The Computer Journal, 52, 1, pp 64-79, 2009.
- J.L. Starck, F. Murtagh, and J. Fadili, Sparse Image and Signal Processing: Wavelets, Curvelets, Morphological Diversity, Cambridge University Press, Cambridge (GB), 2010.



20%



50%



80%



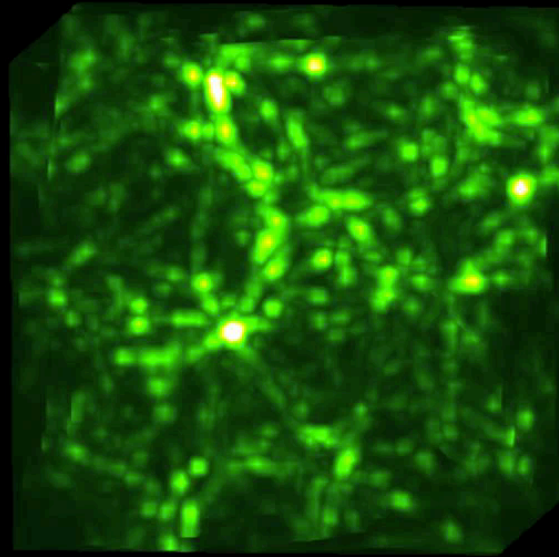




Inpainted with the curvelet dictionary (80% data missing)

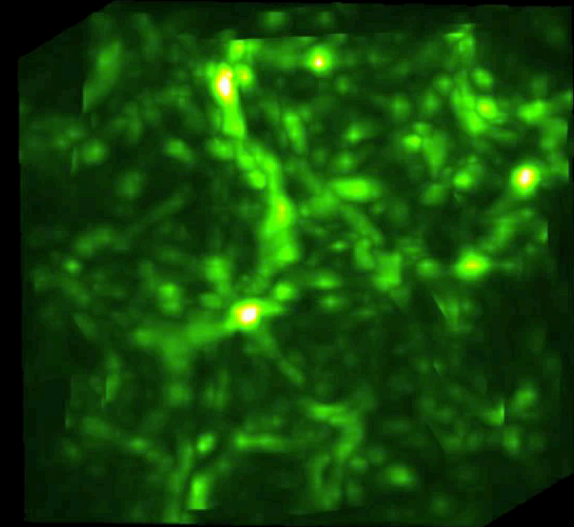


MCAlab available at: <http://www.greyc.ensicaen.fr/~jfadili>

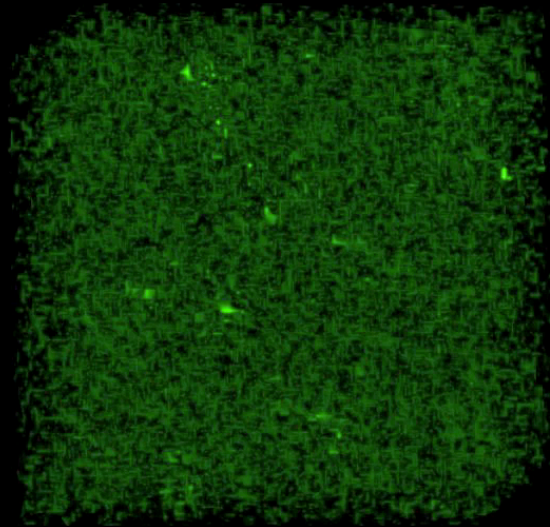


Original

Dictionary
BeamCurvelets



Inpainted



Mask

WL: 220 WW: 360

R

S

I

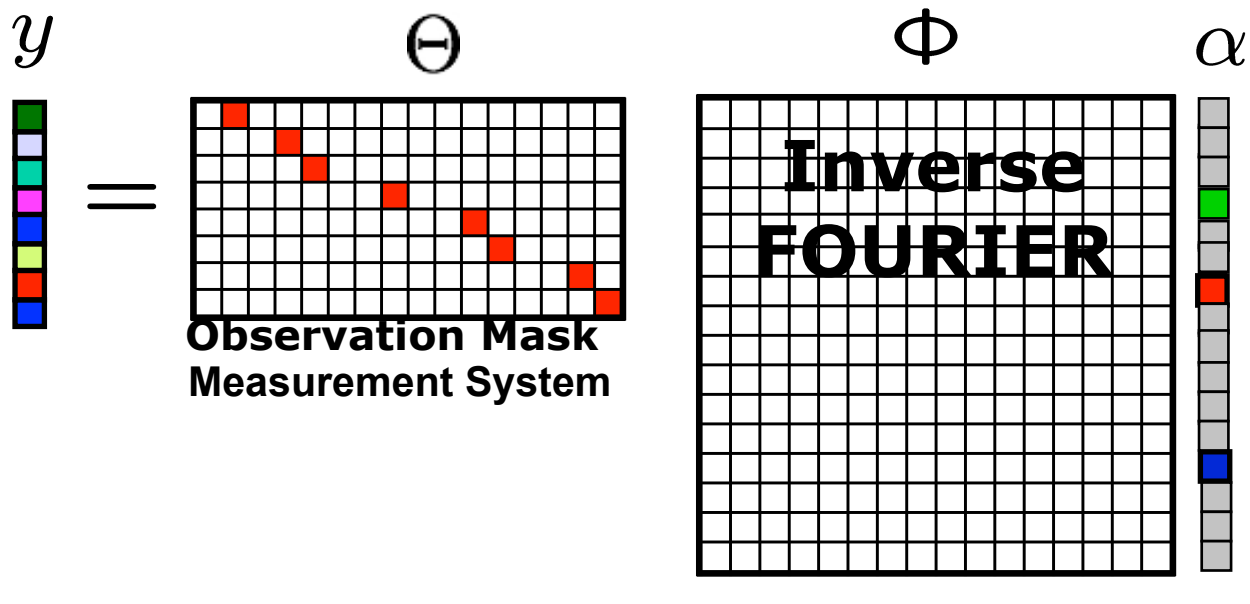


R

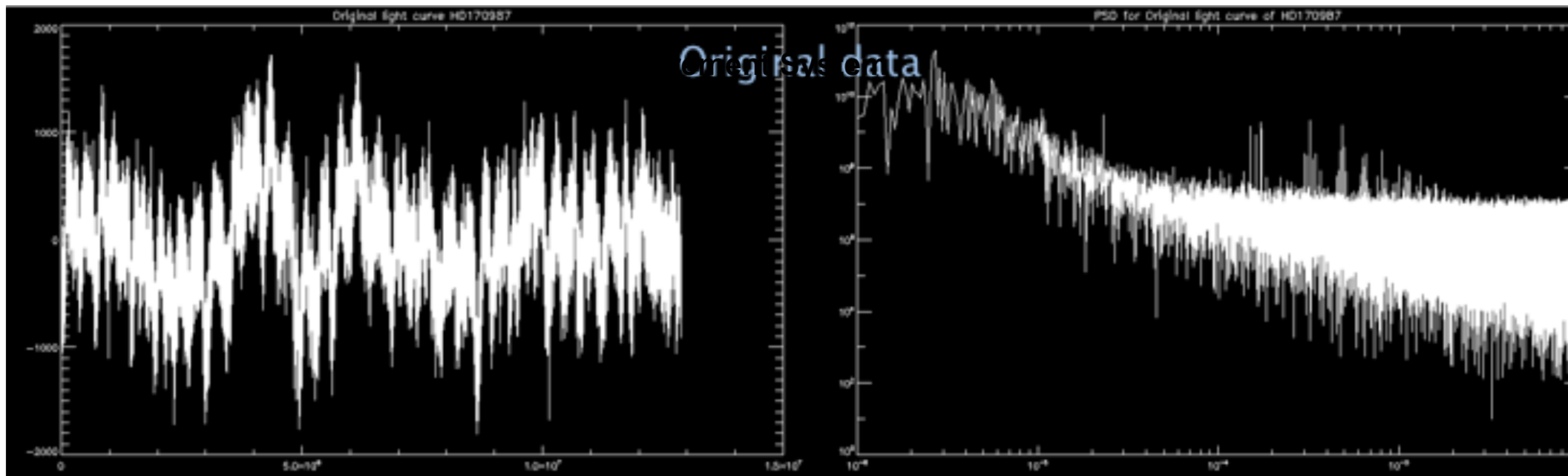
L

R



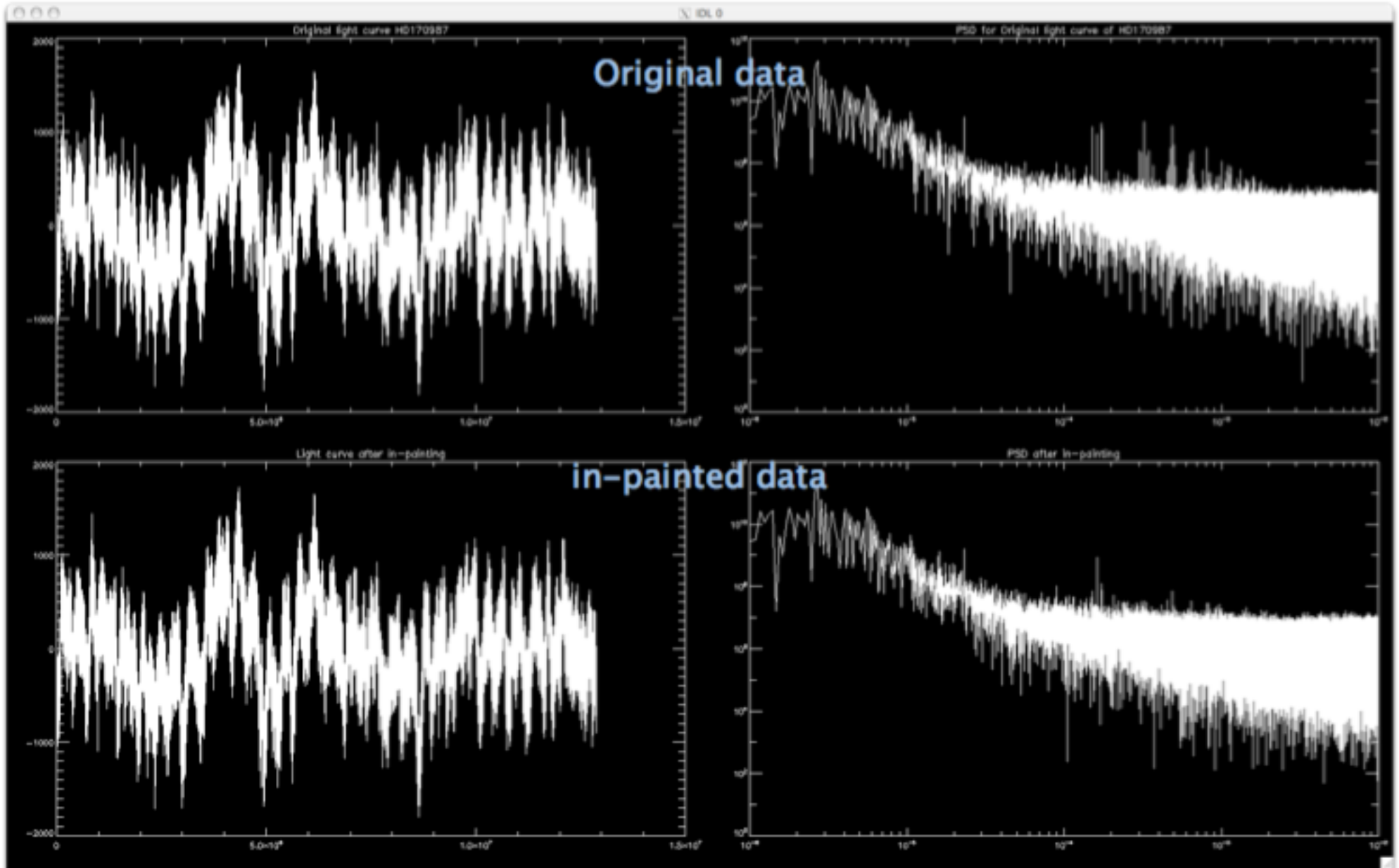


COROT: HD170987

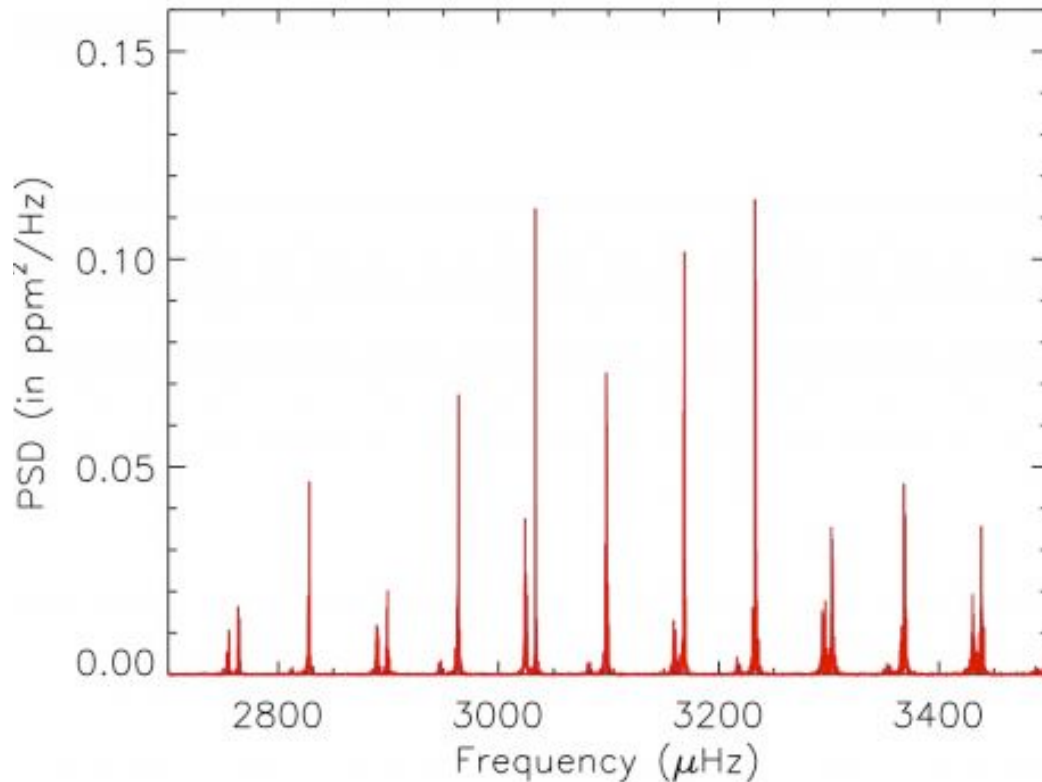


COROT: HD170987 with in-painting

[arXiv:1003.5178](https://arxiv.org/abs/1003.5178)



[Gap interpolation by Inpainting methods: Application to Ground and Space-based data](#), S. Pires, S. Mathur, R.A. Garcia, J. Ballot, D. Stello and K. Sato, Astronomy and Astrophysics, submitted.



CoRo: sparse inpainting is in the official pipeline.
Kepler: 18.000 stars have been processed.
GOLF: ongoing tests

SOFTWARE K-INPAINTING : INPAINTING FOR KEPLER

[S. Pires, R. A. Garcia, S. Mathur, J. Ballot](#) www.cosmostat.org/software.html

http://irfu.cea.fr/Sap/en/Phoce/Vie_des_labos/Ast/ast_visu.php?id_ast=3346

Inpainting :

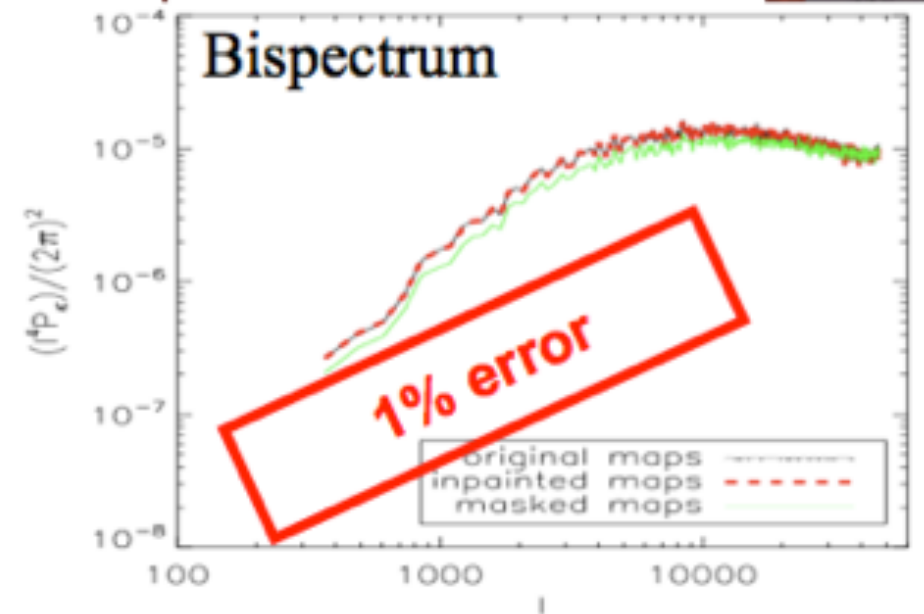
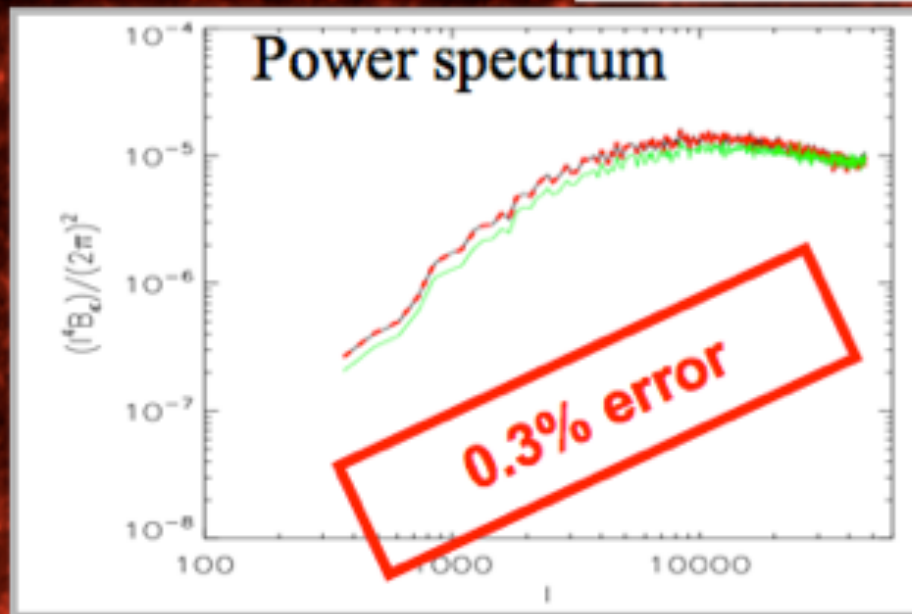
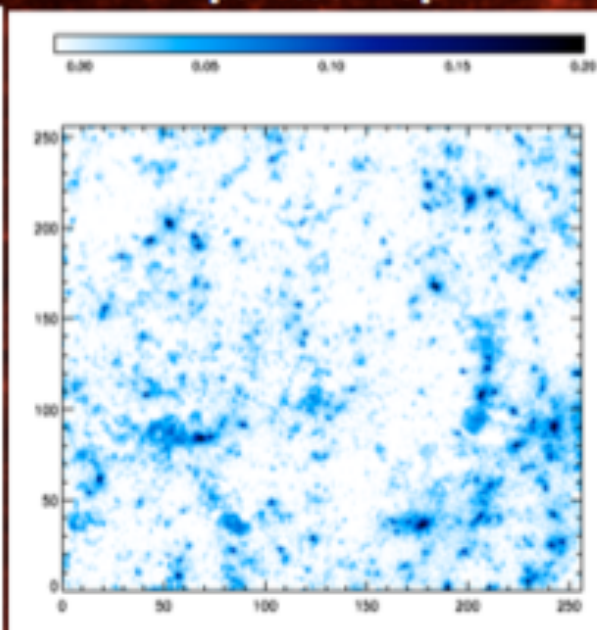
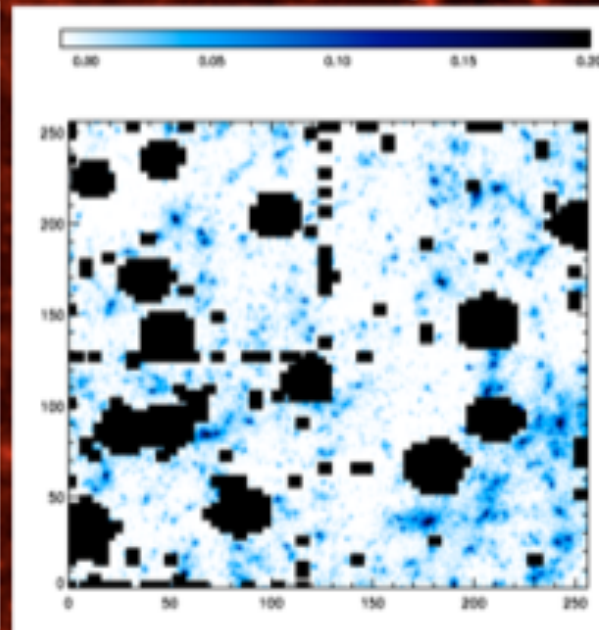
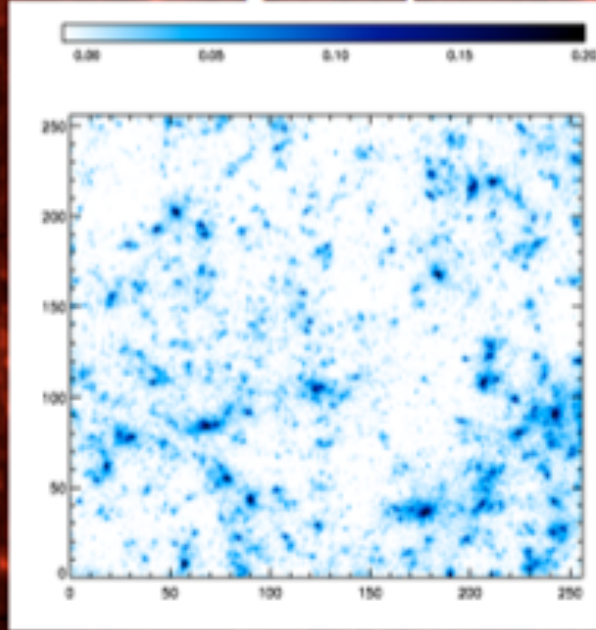
S. Pires, J.-L. Starck, A. Amara, R. Teyssler, A. Refregler and J. Fadili, "FASTLens (FASt Statistics for weak Lensing) : Fast method for Weak Lensing Statistics and map making", MNRAS, 395, 3, pp. 1265-1279, 2009.

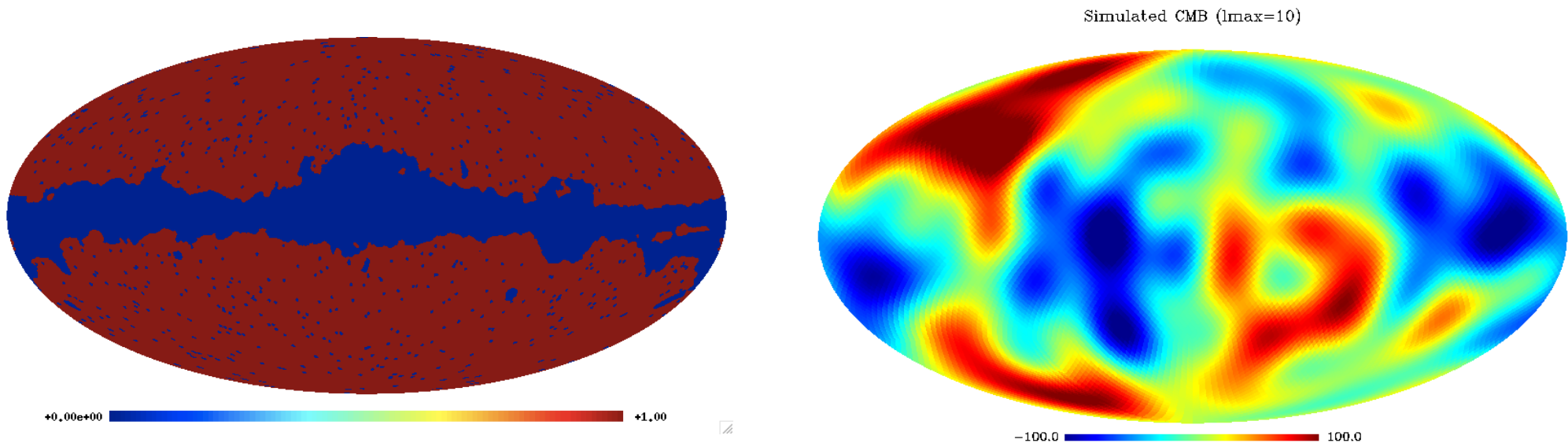


Original map

Masked map

Inpainted map





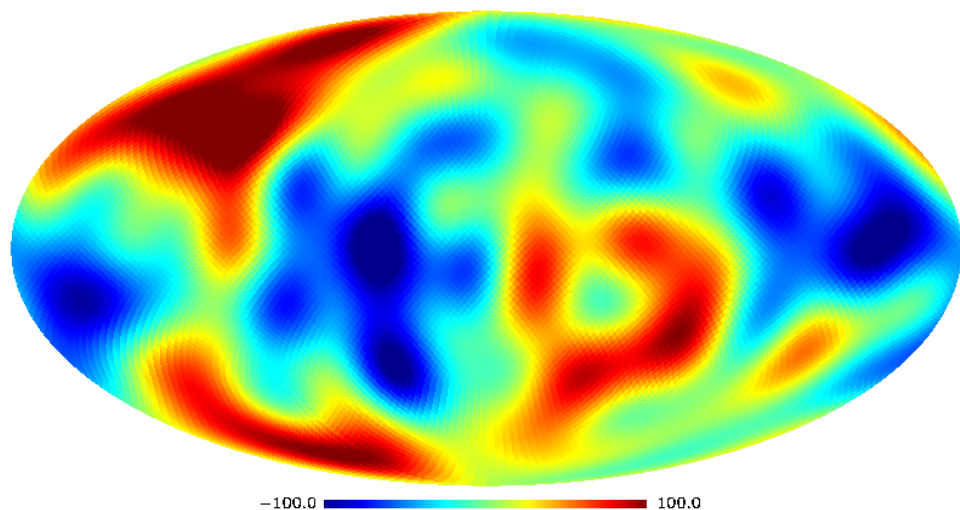
$$\min_{\alpha} \|\alpha\|_1 \quad \text{subject to} \quad Y = M\Phi\alpha$$

$$X = \Phi\alpha \quad \Phi = \text{Spherical Harmonics}$$

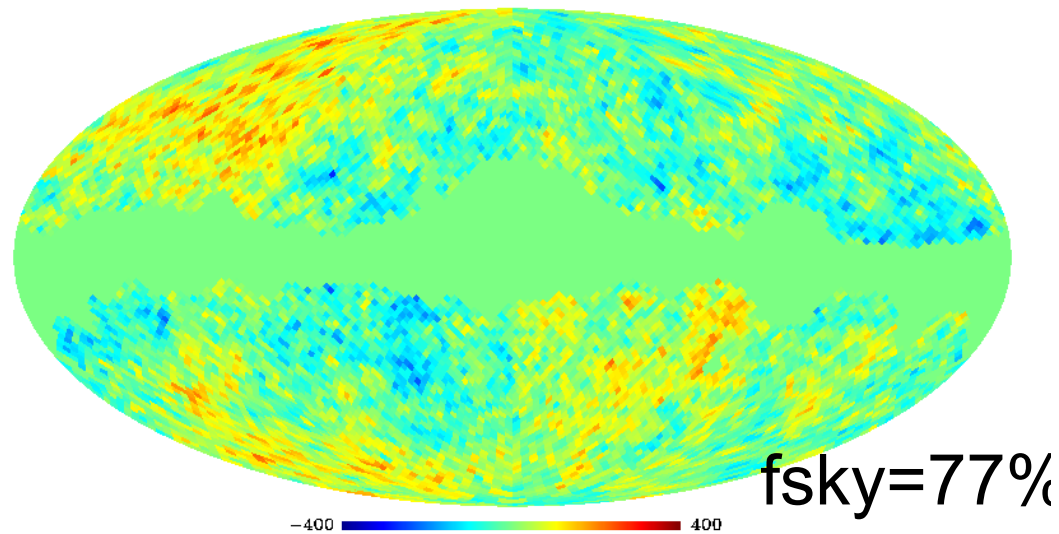
$$\|\alpha\|_1 = \sum_k |\alpha_k|$$

Large CMB Scale Analysis

Simulated CMB (largest scale)
Simulated CMB ($l_{\max}=10$)

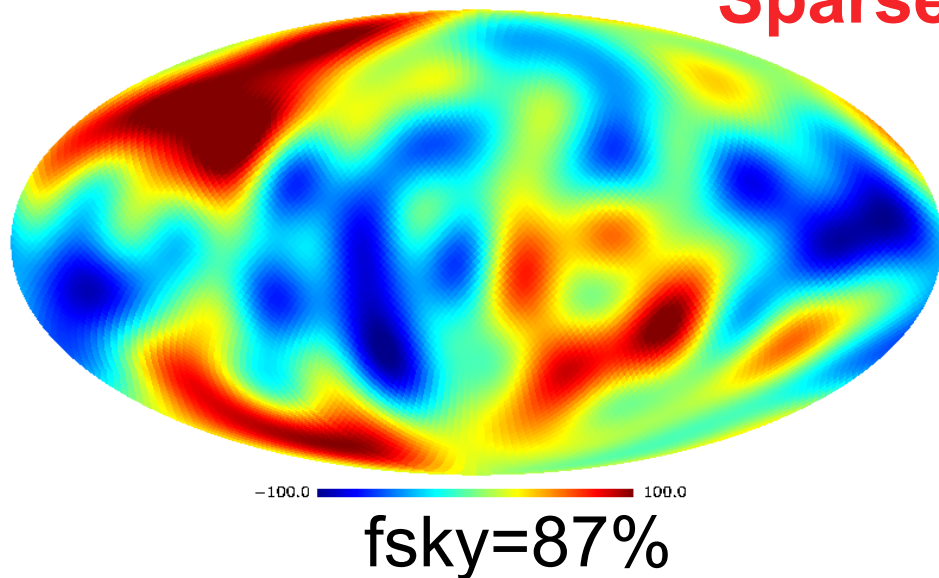


Masked Simulated Data (Fsky=77%) **Input Data**

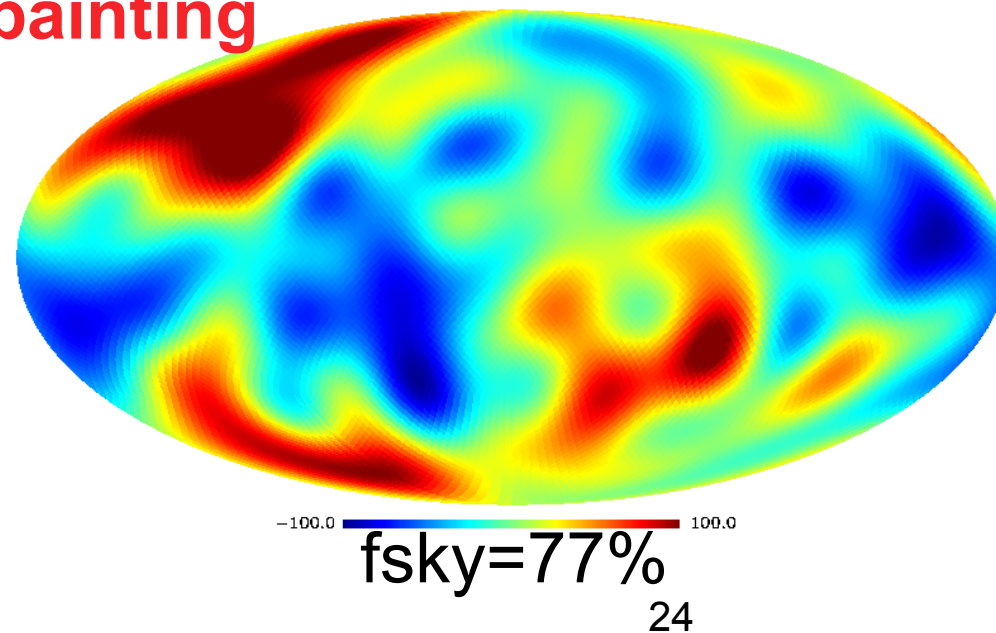


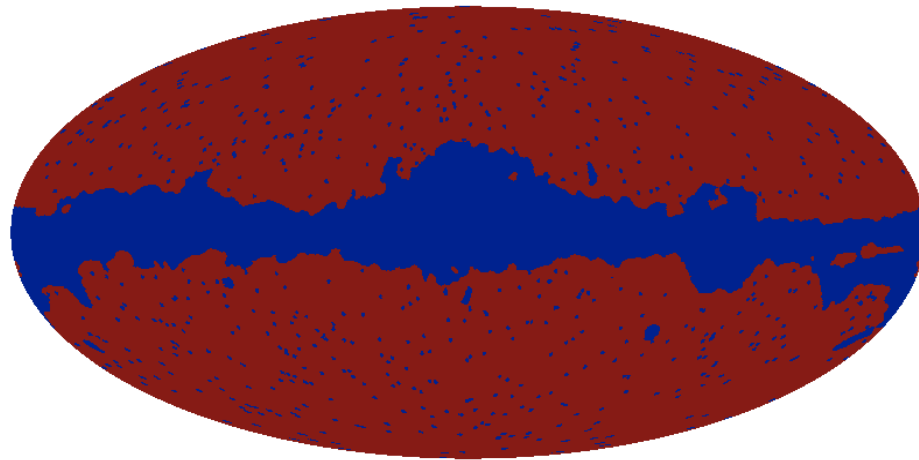
DR Sparse Constraint Inpainting: Mask Fsky = 87%

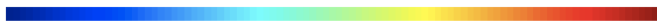
Sparse Inpainting

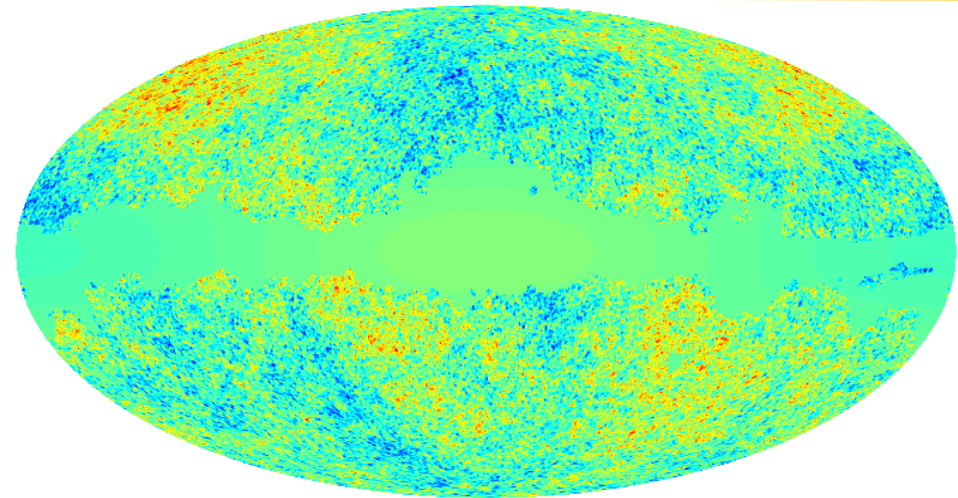


DR Sparse Constraint Inpainting: Mask Fsky = 77%





+0.00e+00  +1.00



-1.37e+03  +1.42e+03

- Sparse-Inpainting preserves the weak lensing signal.

- L. Perotto, J. Bobin, S. Plaszczynski, J.-L. Starck, and A. Lavabre, "Reconstruction of the CMB lensing for Planck", *Astronomy and Astrophysics*, 2010.
- S. Plaszczynski, A. Lavabre, L. Perotto, J-L Starck, "An hybrid approach to CMB lensing reconstruction on all-sky intensity maps", arxiv.org/abs/1201.5779, *Astronomy and Astrophysics*, 544, A27, 2012.

- Sparse-Inpainting preserves the ISW

- F.-X. Dupe, A. Rassat, J.-L. Starck, M. J. Fadili, "An Optimal Approach for Measuring the Integrated Sachs-Wolfe Effect", [arXiv:1010.2192](https://arxiv.org/abs/1010.2192), *Astronomy and Astrophysics*, 534, A51+, 2011.

- Sparse-Inpainting preserves the large scales anomalies

- A. Rassat and J-L. Starck, "[On Preferred Axes in WMAP Cosmic Microwave Background Data after Subtraction of the Integrated Sachs-Wolfe Effect](#)", *Astronomy and Astrophysics*, 557, id.L1, pp 7, 2013.
- A. Rassat, J-L. Starck, and F.X. Dupe, "[Removal of two large scale Cosmic Microwave Background anomalies after subtraction of the Integrated Sachs Wolfe effect](#)", *Astronomy and Astrophysics*, 557, id.A32, pp 15, 2013.

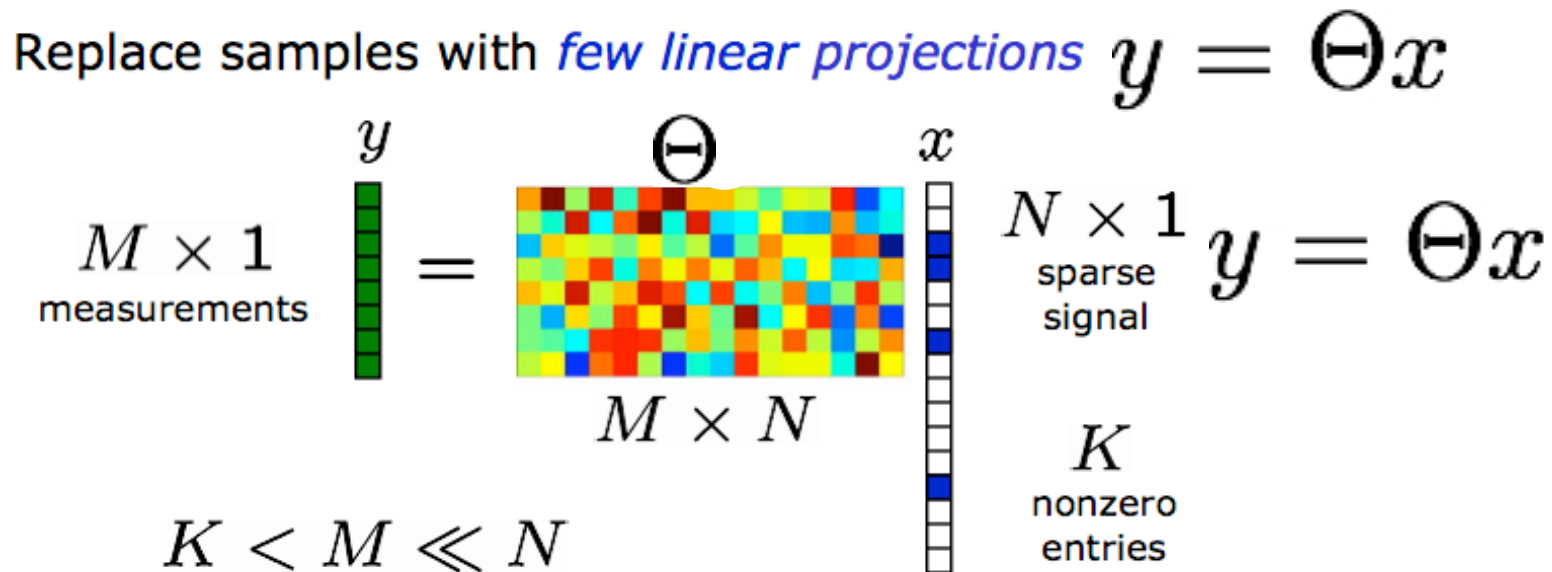
Compressed Sensing: a sampling theorem



- * E. Candès and T. Tao, "Near Optimal Signal Recovery From Random Projections: Universal Encoding Strategies? ", IEEE Trans. on Information Theory, 52, pp 5406–5425, 2006.
- * D. Donoho, "Compressed Sensing", IEEE Trans. on Information Theory, 52(4), pp. 1289–1306, April 2006.
- * E. Candès, J. Romberg and T. Tao, "Robust Uncertainty Principles: Exact Signal Reconstruction from Highly Incomplete Frequency Information", IEEE Trans. on Information Theory, 52(2) pp. 489 – 509, Feb. 2006.

A non linear sampling theorem

“Signals with exactly K components different from zero can be recovered perfectly from $\sim K \log N$ incoherent measurements”



Sparse recovery:

Reconstruction via non linear processing:

$$\min_x \|x\|_1 \quad \text{s.t.} \quad y = \Theta x$$

Compressed Sensing Reconstruction

Measurements: $y_k = \langle x, \theta_k \rangle$

Reconstruction via non linear processing: $\min_x \|x\|_1 \quad \text{s.t.} \quad y = \Theta_\Lambda x$

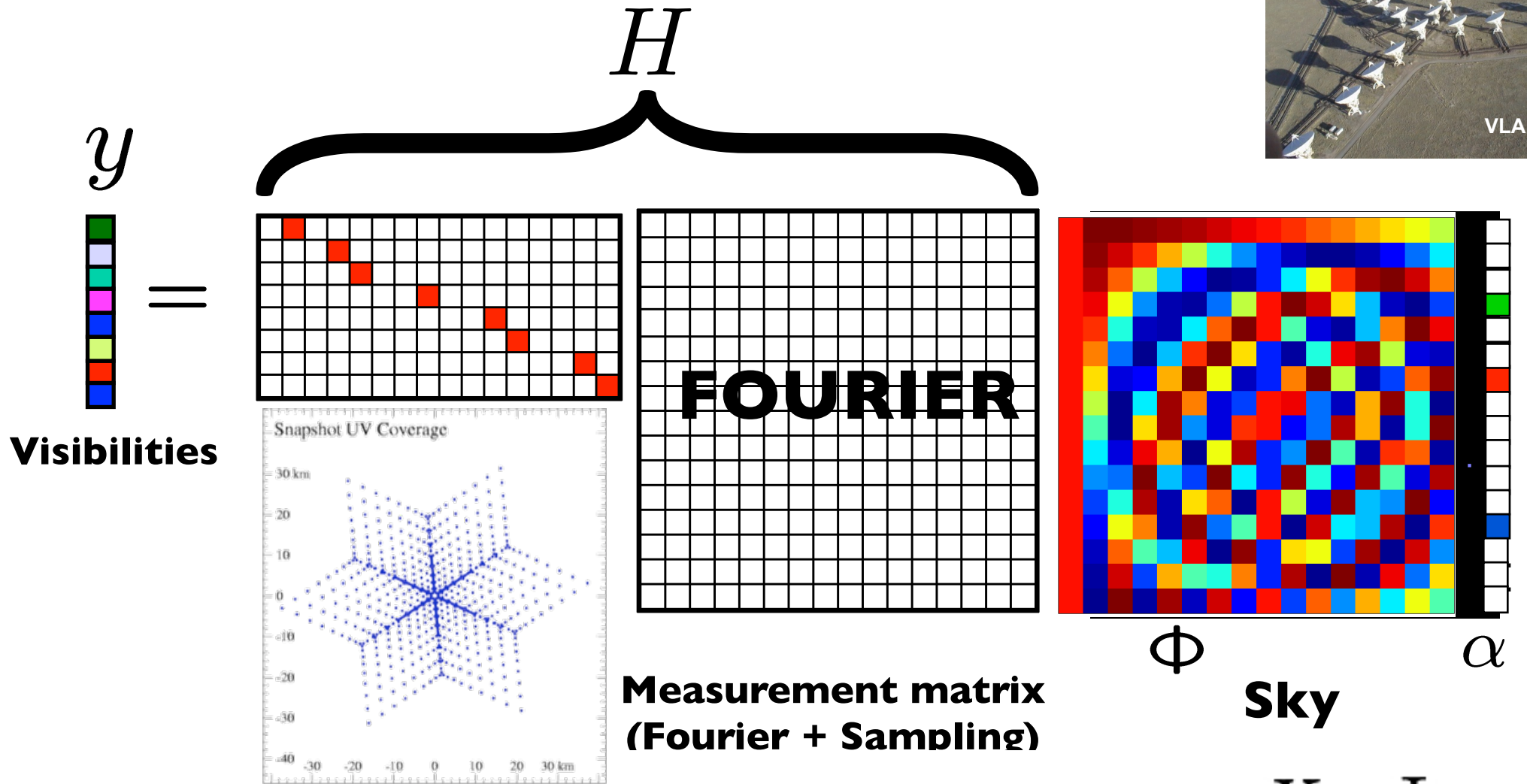
In practice, x is sparse in a given **dictionary**: $x = \Phi \alpha$

and we need to solve: $\min_\alpha \|\alpha\|_1 \quad \text{s.t.} \quad y = \Theta_\Lambda \Phi \alpha$

The mutual incoherence is defined as $\mu_{\Theta, \Phi} = \sqrt{N} \max_{i,k} |\langle \phi_i, \theta_k \rangle|$

the number of required measurements is : $m \geq C \mu_{\Theta, \Phi}^2 K \log n$

Radio-Interferometry Sparse Recovery



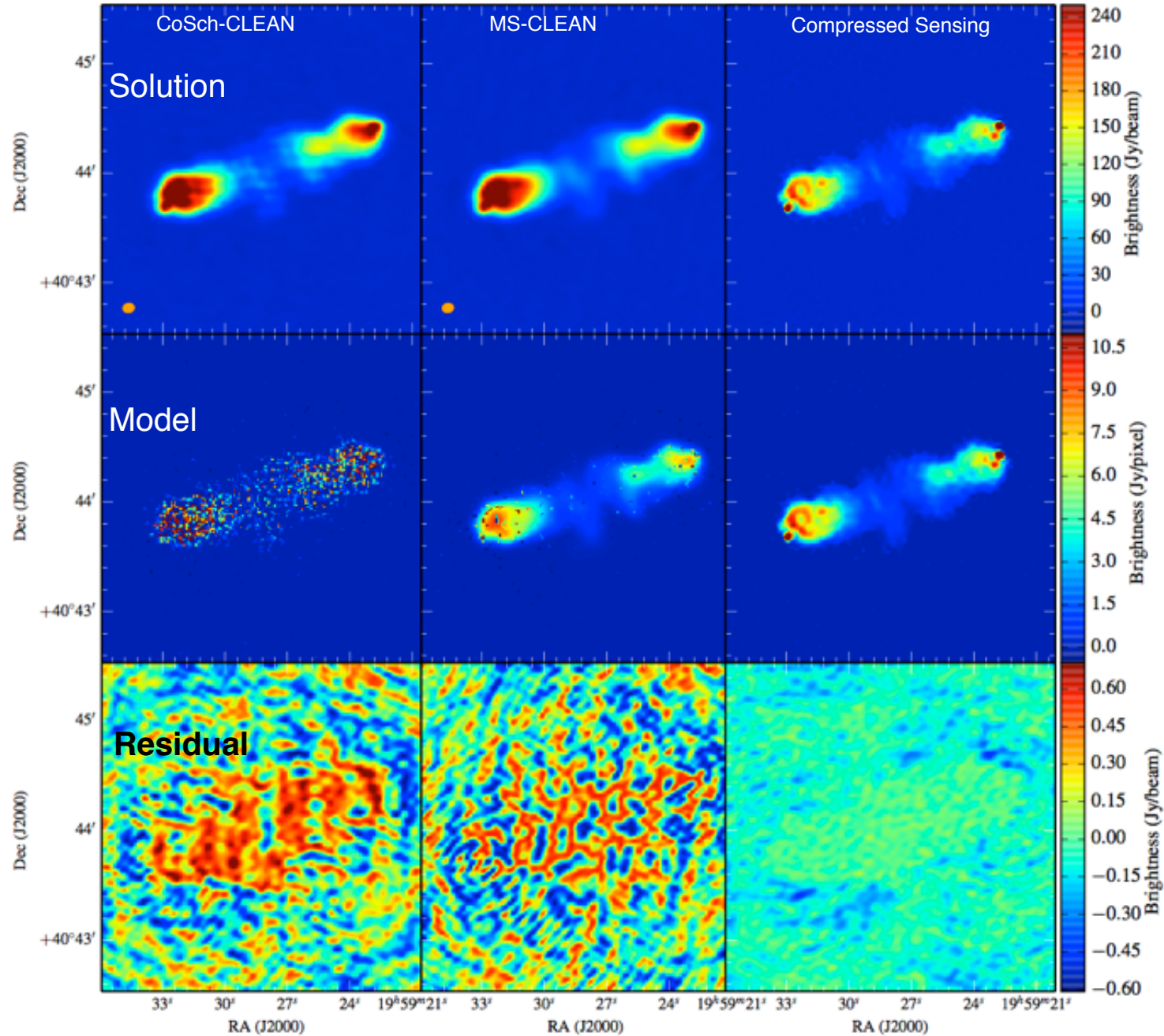
$$Y = HX + N$$

$$\min_{\alpha} \|\alpha\|_p^p \quad \text{subject to} \quad \|Y - H\Phi\alpha\|^2 \leq \epsilon$$

- Garsden et al, "LOFAR Image Sparse Reconstruction", A&A, submitted.

<http://arxiv.org/abs/1406.7242>

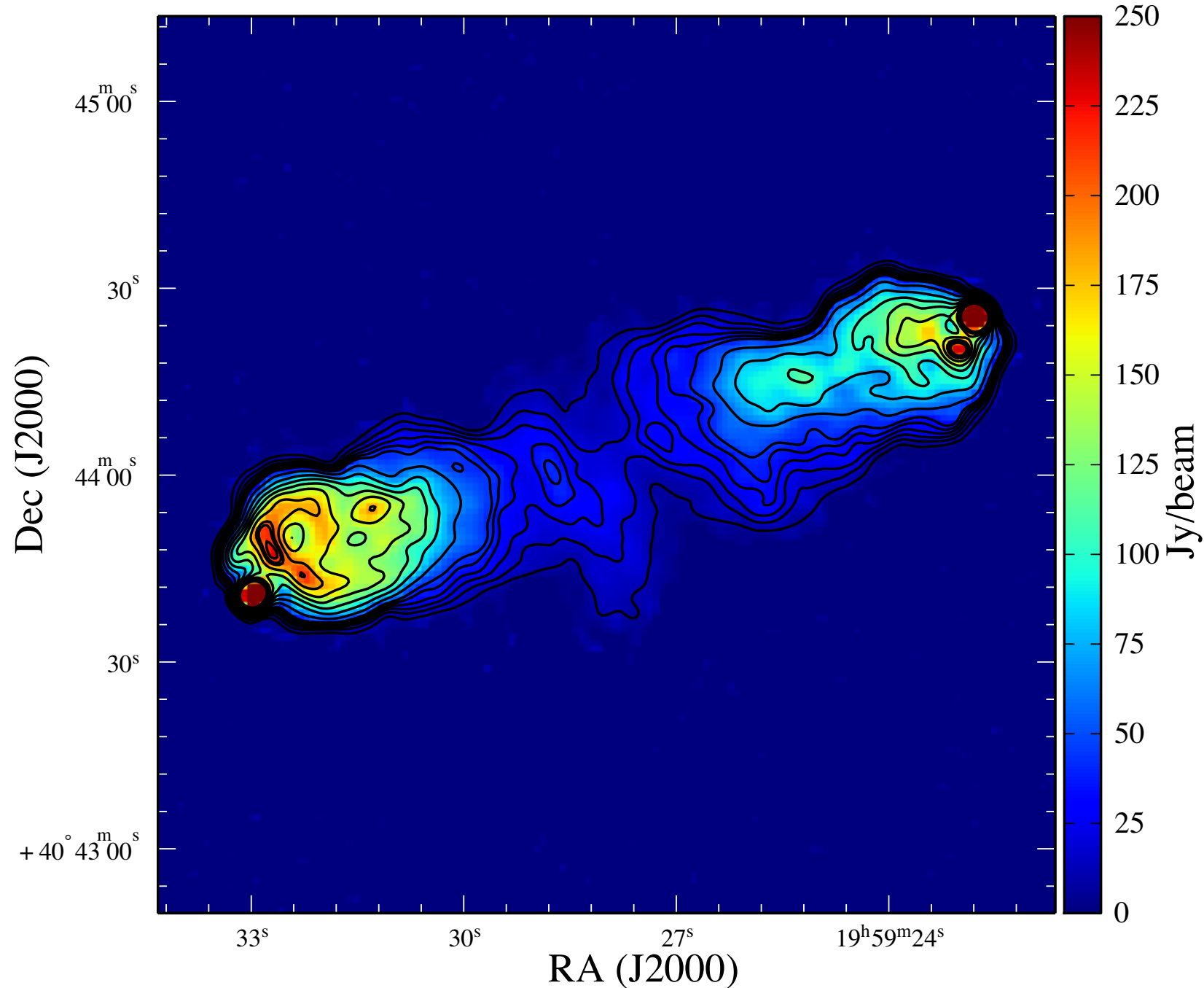
Reconstructed images of Cygnus A from the real LOFAR observations



Residual std-dev = 2,65 Jy/beam,

0,26 Jy/beam,

0,05 Jy/beam



Colorscale: reconstructed 512x512 image of Cygnus A at 151 MHz (with resolution 2.8" and a pixel size of 1"). Contours levels are [1,2,3,4,5,6,9,13,17,21,25,30,35,37,40] Jy/Beam from a 327.5 MHz Cyg A VLA image (Project AK570) at 2.5" angular resolution and a pixel size of 0.5". Most of the recovered features in the CS image correspond to real structures observed at higher frequencies.

Conclusions on Sparse Inpainting

- ✓ **Weak lensing: Second and third order statistics** of weak lensing images.
- ✓ **CMB: Large scale data analysis on the sphere**
- ✓ **Asteroseismology:**
 - CoRo: sparse inpainting is in the official pipeline.**
 - Kepler: 18.000 stars have been processed.**
 - GOLF. ongoing tests**

S. Pires et al, [Gap interpolation by Inpainting methods: Application to Ground and Space-based data](#), A&A, submitted.

- ✓ **CMB Large Scale Analysis**

- ✓ **Radio-Astronomy:**

- Photometry: similar to CLEAN on point sources.
- Resolution: improved by a factor larger than 2 for SNR > 10.
- Extended objects reconstruction much better than CLEAN and Multiscale CLEAN.

Garsden et al, “LOFAR Image Sparse Reconstruction”, A&A, submitted. <http://arxiv.org/abs/1406.7242>