

Jet Energy Corrections with GNN Regression

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Introduction

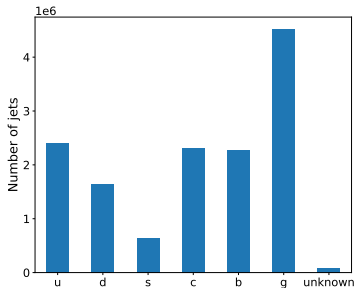
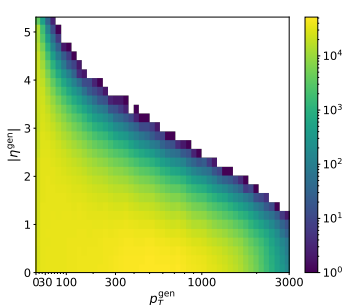
- The physical detector causes the jet transverse momentum p_T to be different from the true particle-level jet
- Corrected such that it agrees on average with the p_T of the particle level jet
 - Determined by using basic kinematic quantities of the jet
- Possible to include more information and get better corrections using machine learning
 - Has been done successfully for b-jets using a deep feed-forward neural network
- However, this study is about *generically* applicable ML-based corrections

Dataset

- QCD H_T -binned samples, 2016 configuration
 - /QCD_HT*_TuneCUETP8M1_13TeV-madgraphMLM-pythia8/RunIISummer16MiniAODv3*/MINIAODSIM
- Custom ML JEC dataset by A. Popov (ULB)
- Forked and added SV angles for initial coordinates in ParticleNet
- 14M jets: 60% training, 20% validation and 20% test

Data distribution

- Same shape for all jet flavours
- Flat in (p_T, η) at low p_T
- Steeply falling in p_T at high p_T
- Proportions of b, c, uds, and g jets fixed as 1 : 1 : 2 : 2

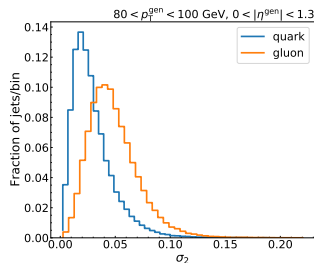
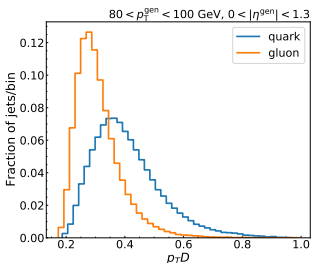
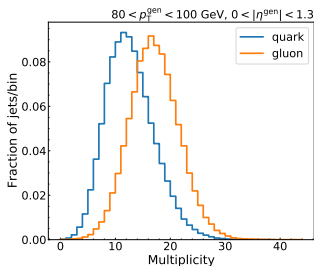


Training features

- Event level
 - p_T , $\log p_T$, η , ϕ
 - ρ , mass, area, num pv
- Charged PF candidates
 - p_T , η , ϕ
 - dxy, dz, dxy significance, normalized χ^2
 - num hits, num pixel hits, lost hits
 - particle id, pv association quality
- Neutral PF candidates
 - p_T , η , ϕ
 - particle id, hcal energy fraction
- Secondary vertices
 - p_T , η , ϕ , mass
 - flight distance, significance, num tracks

Feature engineering

Create event-level features: multiplicity, $p_T D$, σ_2 that helps with quark gluon discrimination



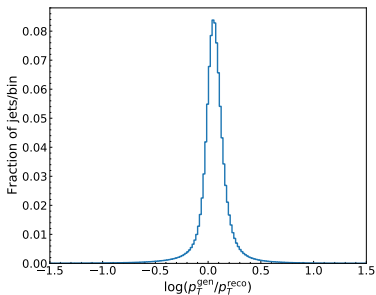
Feature engineering

- Relative features for all constituents
 - $\Delta p_{T,i} = p_{T,i}^{\text{pf}} / p_T^{\text{jet}}$
 - $\Delta \eta_i = \text{sgn}(\eta^{\text{jet}})(\eta_i^{\text{pf}} - \eta^{\text{jet}})$
 - $\Delta \phi_i = (\phi_i^{\text{pf}} - \phi^{\text{jet}} + \pi) \bmod 2\pi - \pi$
- One hot encode categorical features
 - particle id and primary vertex association quality
 - e.g. neutral pid:

$$\begin{aligned} [1, 2, 22, 130] &\rightarrow [\\ & [1, 0, 0, 0], [0, 1, 0, 0], \\ & [0, 0, 1, 0], [0, 0, 0, 1] \\ &] \end{aligned}$$

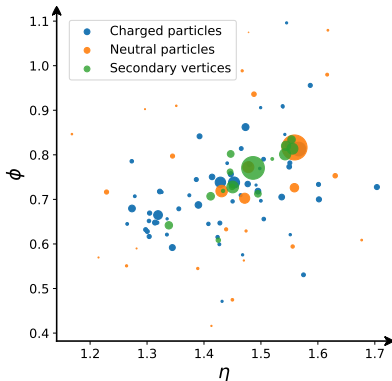
Target and loss

- Regression target $y = \log(p_T^{\text{gen}}/p_T)$
 - Correction factor is thus $e^{\hat{y}}$ where \hat{y} is the NN output
- MAE loss function $L = \frac{1}{N} \sum_{i=1}^N |y_i - \hat{y}_i| I_{|y_i| < 1}$
 - The last factor rejects 0.8% of jets where the target is way off



Choice of ML models

- For every jet there are global features as well as constituent features forming a particle cloud



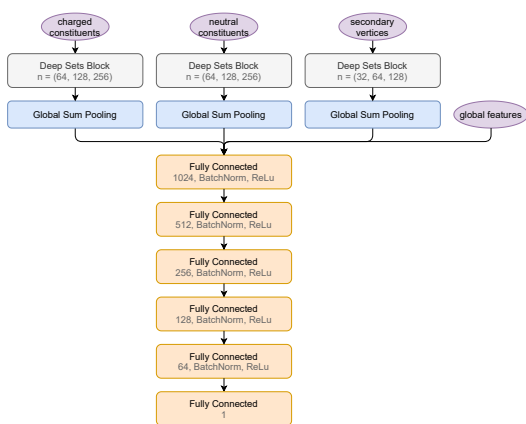
Choice of ML models

- Jet constituents can be represented as a *permutation invariant set*
 - Number of constituents varies from jet to jet
 - Order doesn't matter
 - \Rightarrow Requires special treatment to use it for ML
- Deep Sets and Dynamic Graph CNN are examples of NN architectures allowing for unordered sets to be consumed
 - They have been used for *jet flavour tagging* in Energy Flow Networks and ParticleNet respectively

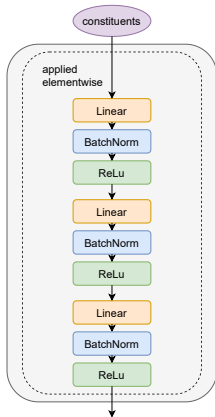
Particle Flow Network

- Shared MLP applied to every constituent
 - $\mathbf{h}_i = \phi(\mathbf{x}_i)$
- The learned parameters are aggregated using a permutation invariant operation
 - Global sum pooling chosen in line with the Deep Sets article
- Concatenate with global features and feed into MLP
 - $f(\mathbf{X}) = \rho(\sum_{i \in \mathcal{V}} \phi(\mathbf{x}_i))$
- Any function $f(\{x_i\})$ invariant under permutations of its inputs can be approximated arbitrarily well as $\sum_i \phi(x_i)$

PFN-r



(a) Complete network

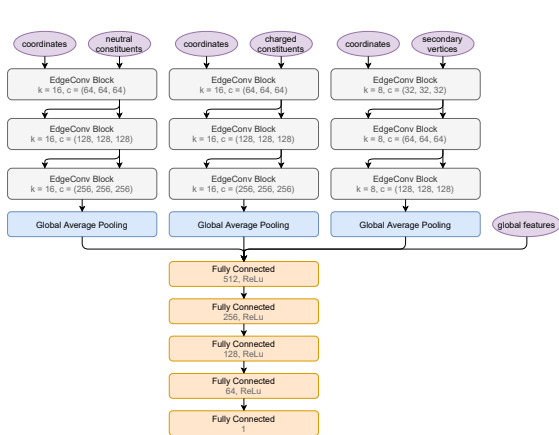


(b) Deep Sets block

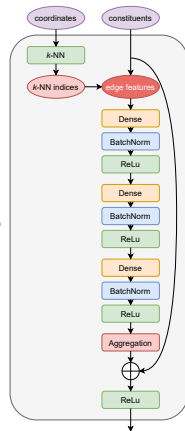
ParticleNet

- Edge convolution
 - Initial graph in $(\Delta\eta, \Delta\phi)$ space
 - Local patch for every particle using k -NN
 - Define *edge features* for each center-neighbor pair
 - $\mathbf{h}_i = \phi\left(\mathbf{x}_i, \frac{1}{k} \sum_{j \in \mathcal{N}_i^k} \psi(\mathbf{x}_i, \mathbf{x}_j - \mathbf{x}_i)\right)$
 - Perform permutation invariant aggregation
 - Chose *mean* which is used in the original article
 - Dynamic graph update
 - Edge features new coordinates in high-dim latent space
- Concatenate with global features and feed into MLP
 - $f(\mathbf{X}, \mathbf{A}) = \rho\left(\frac{1}{n} \sum_{i \in \mathcal{V}_i^n} \phi(\mathbf{x}_i, \mathbf{X}_{\mathcal{N}_i^k})\right)$

ParticleNet-r



(a) Complete network



(b) EdgeConv block

Training

- Four models are trained
 - PFN-r, PFN-r Lite, ParticleNet-r ParticleNet-r Lite
- Using TensorFlow 2.4.1
- MirroredStrategy on two Nvidia GeForce RTX 3090 cards
- Adam optimizer
- Batch size 1024
- Learning rate 2×10^{-3} , reduced by a factor of 5 when validation loss plateaus
- Regularization through early stopping callback
- Code: gitlab.cern.ch/dholmber/jec-gnn

Effective data pipeline

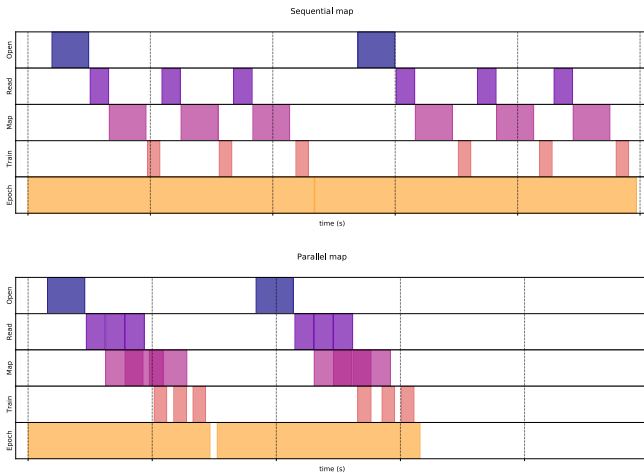
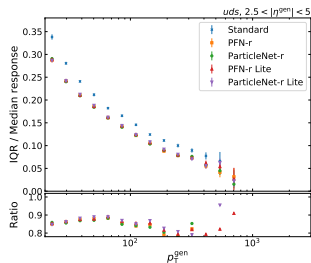
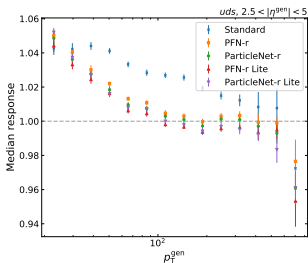
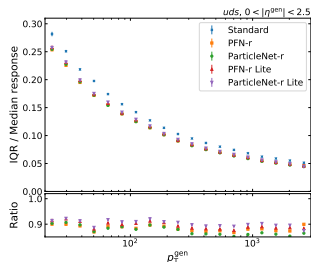
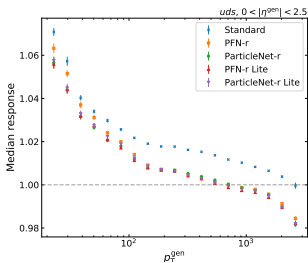


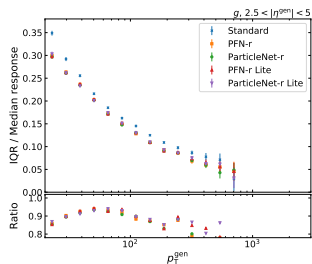
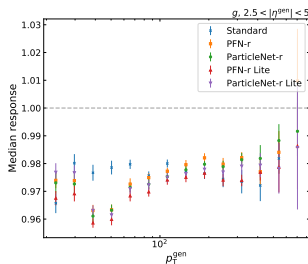
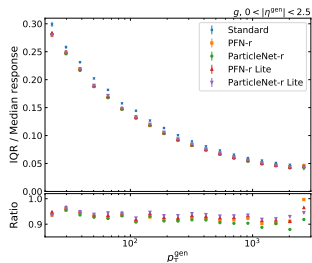
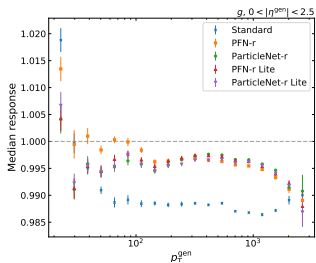
Figure: Naive and parallel data handling in TensorFlow.

Results

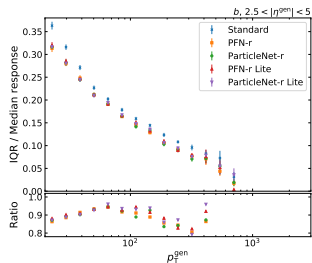
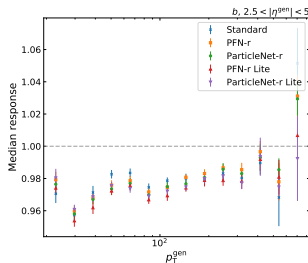
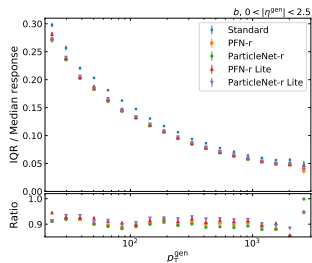
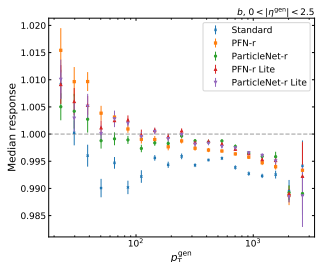
uds jet response



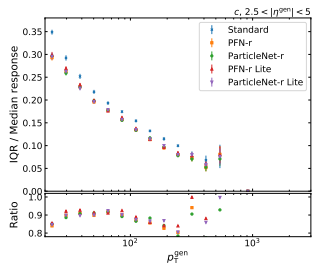
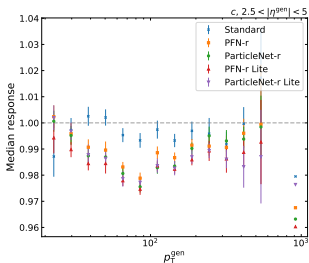
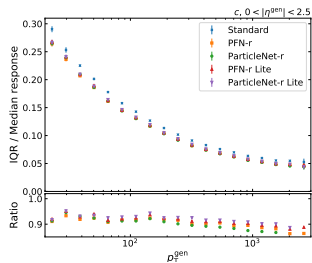
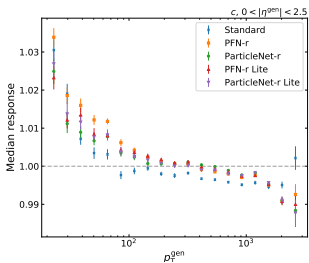
gluon jet response



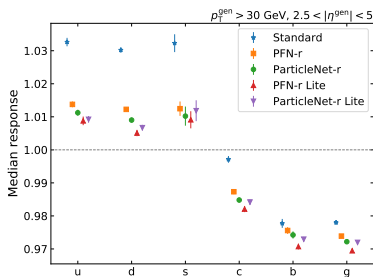
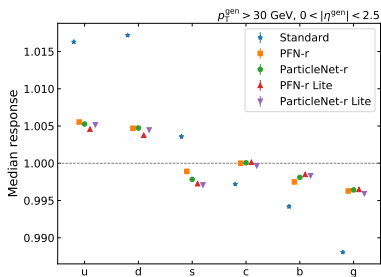
b jet response



c jet response



flavour dependence



Summary

- Improved p_T resolution w.r.t standard corrections
 - 10-15% for uds jets, 10% for b & c jets and around 8% for g jets in the central region
 - 10-20% for uds jets and 5-20% for the rest of the jets in the forward region
- Reduced flavour dependence
 - 70% improvement in central region and 30% in forward region
- ParticleNet-r vs PFN-r
 - ParticleNet-r has 270k less parameters
 - Despite this it achieves slightly better resolution, especially for jets with higher p_T
 - Also slightly less flavour difference for the response
 - However, PFN-r is $9\times$ faster to train and has $14\times$ shorter inference time

Thank You!

Questions?

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